

ANSYS CFD 2022R1 進階應用

(GPU Solver、Interface、PCB & Thin Gap Model)

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Multi-GPU Solver in Fluent
多張GPU求解器

Fluent Multi-GPU Solver (Beta)

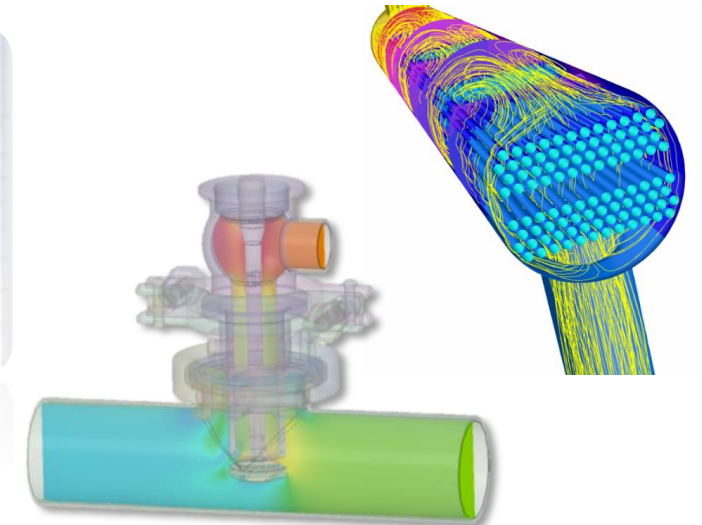
Utilize the power of multiple GPUs to accelerate your CFD simulations

Supported Capabilities:

- Single/multi-GPU (shared / distributed memory)
- Supports all mesh types (poly, hex, tet, pyramid, prism, hanging node)
- Subsonic compressible flows
- Ideal gas
- Material with constant properties
- Turbulence: standard k-epsilon and GEKO k-omega
- Solid conduction and CHT
- Moving walls
- Porous media

Target applications for first release:

- External aerodynamics
- Internal flows / ducting / ventilation
- Heat transfer



*7x cheaper hardware purchase cost and 4x lower power consumption**

** 1024 core CPU cluster using 9600 W versus 6*V100 server using 2400 W*

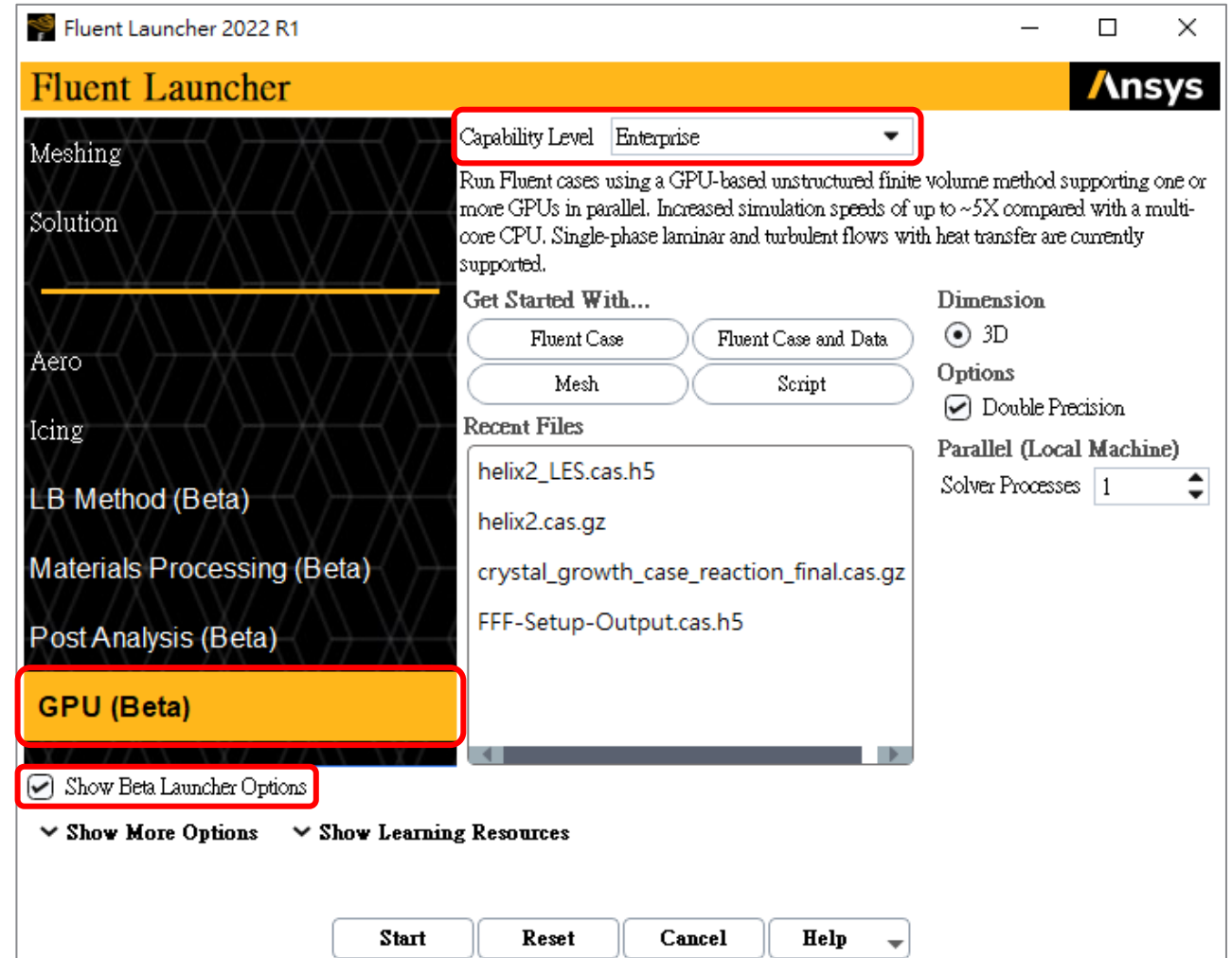
/ Program Capabilities and Supported GPUs

- The Fluent GPU Solver supports the following NVIDIA GPUs:
 - Quadro P6000
 - Quadro GV100
 - Quadro RTX 6000
 - Tesla P100
 - Tesla V100
 - Tesla A100

Note that GPUs used by the GPU Solver must be compatible with CUDA version 11.0 or newer

Fluent Multi-GPU Solver (Beta) - GPU Solver Workspace

- To start the Fluent GPU Solver from the Fluent Launcher:
 1. Open the Fluent Launcher.
 2. Select **Enterprise** from the **Capability Level** drop-down list.
 3. Enable **Show Beta Launcher Options**.
 4. Select the **GPU (Beta)** workspace in the Fluent Launcher.



Fluent Multi-GPU Solver (Beta) - GPU Solver Workspace

GPU Solver (Beta) enabled

Please make sure

1. GPUs installed, which can be checked with nvidia-smi
2. Settings supported

GPU Solver will be invoked at iteration, with compatibility checks

Pressure-Velocity Coupling Scheme has been converted to SIMPLE.
Discretization Scheme has been converted to Least Squares Cell Based.

```
>>>
>>>
>>>
```

Adjusting the following setting:
Changing Discretization Scheme for Turbulent Kinetic Energy: from: Second Order Upwind to: First Order Upwind
Preparing GPU solver, please wait ...

Rank	PID	Core	OS	Host	Device	Name	Version	Memory(GB)	Bandwidth(GB/s)	Cores
0	1431790	1/64	lnamd64	b8251	0/4	NVIDIA A100 80GB PCIe	8.0	79.1703	1845.7	6912
1	1431791	1/64	lnamd64	b8251	1/4	NVIDIA A100 80GB PCIe	8.0	79.1703	1845.7	6912
2	1431792	1/64	lnamd64	b8251	2/4	NVIDIA A100 80GB PCIe	8.0	79.1703	1845.7	6912

Bandwidth : 3.41781 GB/s
Latency : 0.978206 usec

Using uniform initializer.
Upload settings ...
Upload mesh ...

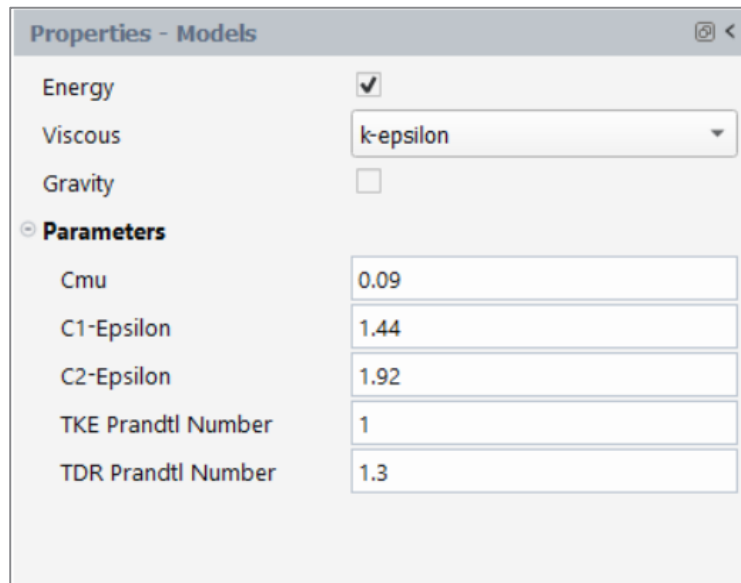
iter	time/iter	pressure	x-velocity	y-velocity	z-velocity	epsilon	k
1	1.00019e+00	5.47118e-16	5.47118e-16	4.40000e-01	1.15773e+02	3.93282e+01	

Hostname	CPU	System Mem
	Sock x Core x HT	Clock (MHz) Load (%) Total
NB190	1 x 8 x 1	2496 7.94065 31.7332
Total	8	- - 31.7332

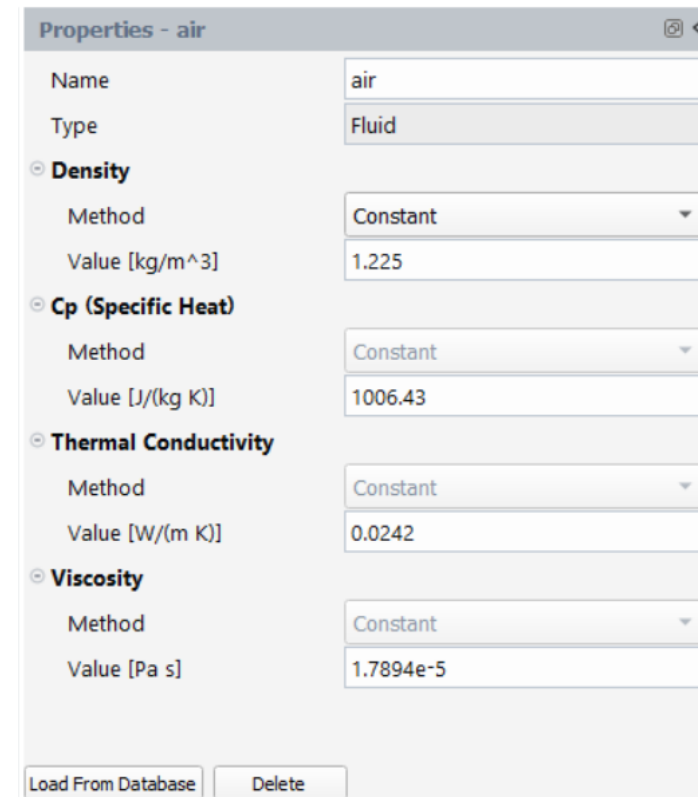
Console 15.81

Fluent Multi-GPU Solver (Beta) - GPU Solver Workspace

- You can specify whether the flow is to be treated as laminar or turbulent by selecting from the **Viscous** drop-down list in the **Properties - Models** window. For modeling turbulence, the **k-omega GEKO** or **k-epsilon** turbulence models can be selected.

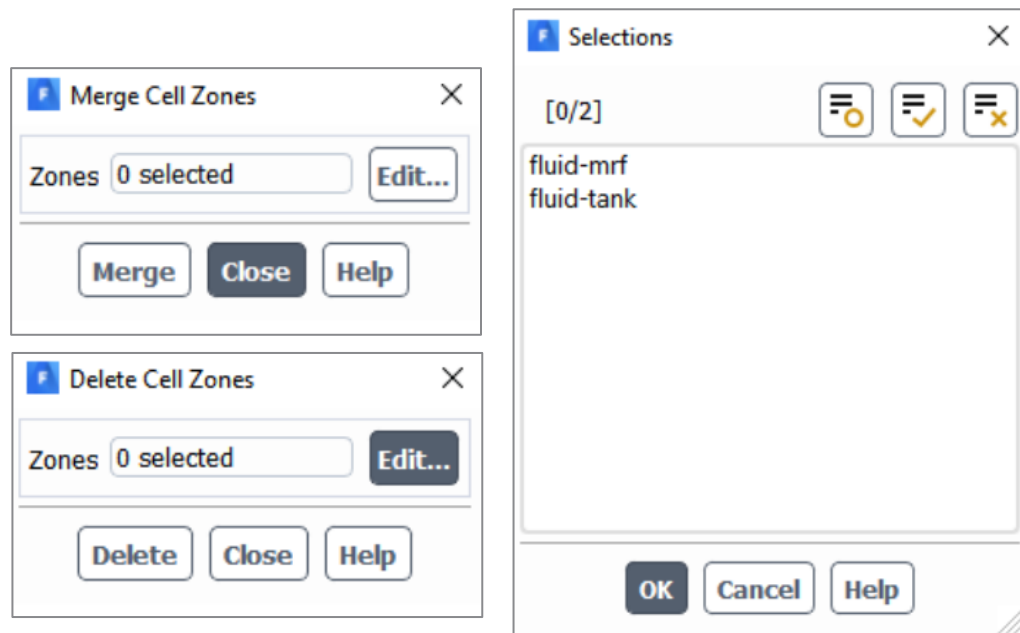


- Open the properties table for the material specified from your imported case by expanding **Materials** in the tree and selecting the material.

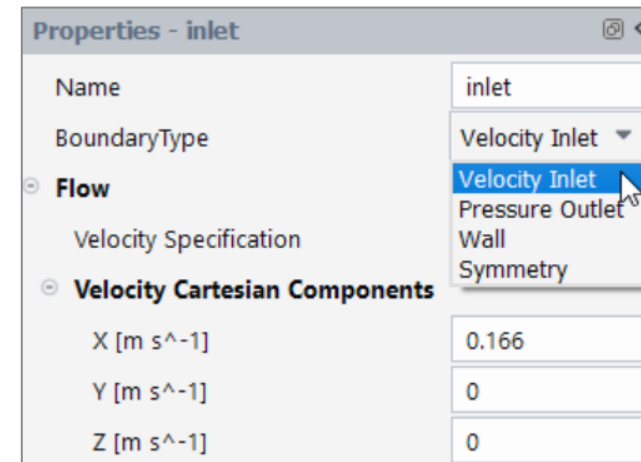


Fluent Multi-GPU Solver (Beta) - GPU Solver Workspace

- Merging and Deleting Cell Zones
 - Although the Fluent GPU Solver only allows for a **single fluid cell zone**, if you import a Fluent case, it may contain more than one fluid cell zone. All of the solid cell zones will automatically be removed and all of the fluid zones will be imported. At this point, you must **merge** or **delete** all of the additional fluid zones, so that you have a single, uniform region.



- The following boundary types are available in the Fluent GPU Solver:
 - Velocity inlet (incompressible)
 - Pressure outlet
 - Wall
 - Moving/rotating walls
 - Symmetry
 - Pressure Inlet
 - Mass-Flow Inlet (incompressible)
 - Mass-Flow Outlet (incompressible)



Fluent Multi-GPU Solver (Beta) - GPU Solver Workspace

- The Fluent GPU Solver supports the following Report Definitions:

- Surface Reports:

- Mass Flow Rate...

- Force Reports:

- Lift...
- Drag...

- Flux Reports:

- Total Heat Transfer Rate...
- Radiation Heat Transfer Rate...
- Mass Flow Rate...

Properties - report-def-1

Name	report-def-1
Quantity	Force
Surfaces	1 selected [cylinder...]
XLabel	Time Step
YLabel	Force
Print	<input checked="" type="checkbox"/>
Plot	<input checked="" type="checkbox"/>
Write	<input type="checkbox"/>
ForceVector	
X	1
Y	0
Z	0

Plot Delete

- After initializing and setting up your calculation activities, you can specify the settings for running the calculation.

Properties - Run Calculation

Transient	<input type="checkbox"/>
Number of Iterations	1000
Reporting Interval	1

Properties - Run Calculation

Transient	<input checked="" type="checkbox"/>
Time Step Method	Fixed
Time Step Size [s]	1
Number of Time Steps	0
Reporting Interval	1

Fluent Multi-GPU Solver (Beta) - in Fluent Solution Mode

*Important: Using the Fluent GPU Solver Workspace is not recommended and should only be used as a reference for features supported by the GPU Solver. All users are encouraged to use the Fluent GPU Solver within **Fluent solution mode**.*

- For Windows, executing the `fluent.exe` program located in the Ansys Fluent directory (for example, `C:\Program Files\ANSYS Inc\v221\fluent\ntbin\win64`).
- Once your working directory path is specified, you can execute the ***nvidia-smi*** command in the command prompt window. This will display the GPUs available on your machine as well as their current usage. Each GPU on your machine will have an ID of 0 to 7 after executing `nvidia-smi`.

```
C:\Program Files\ANSYS Inc\v221\fluent\ntbin\win64> nvidia-smi
+-----+
| NVIDIA-SMI 496.13      Driver Version: 496.13      CUDA Version: 11.5      |
+-----+-----+-----+-----+
| GPU  Name                TCC/WDDM | Bus-Id      Disp.A | Volatile Uncorr. ECC |
| Fan  Temp   Perf   Pwr:Usage/Cap|      Memory-Usage | GPU-Util  Compute M. |
|                                           | MIG M. |
+-----+-----+-----+-----+
|   0   Quadro P4000        WDDM        | 00000000:D5:00.0  On      |                     N/A |
| 46%   35C    P8     11W / 105W | 3463MiB / 8192MiB |      1%      Default |
+-----+-----+-----+-----+

+-----+
| Processes: |
| GPU  GI    CI          PID  Type   Process name          GPU Memory |
|      ID    ID              |              |           |         Usage |
+-----+-----+-----+-----+
| No running processes found |
+-----+
```

- `fluent 3d -t1 -gpuapp`
- `fluent 3d -t2 -gpuapp=1,2`
- `fluent 3d -t3 -gpuapp=1,2,4`



/ Multi-GPU Licensing

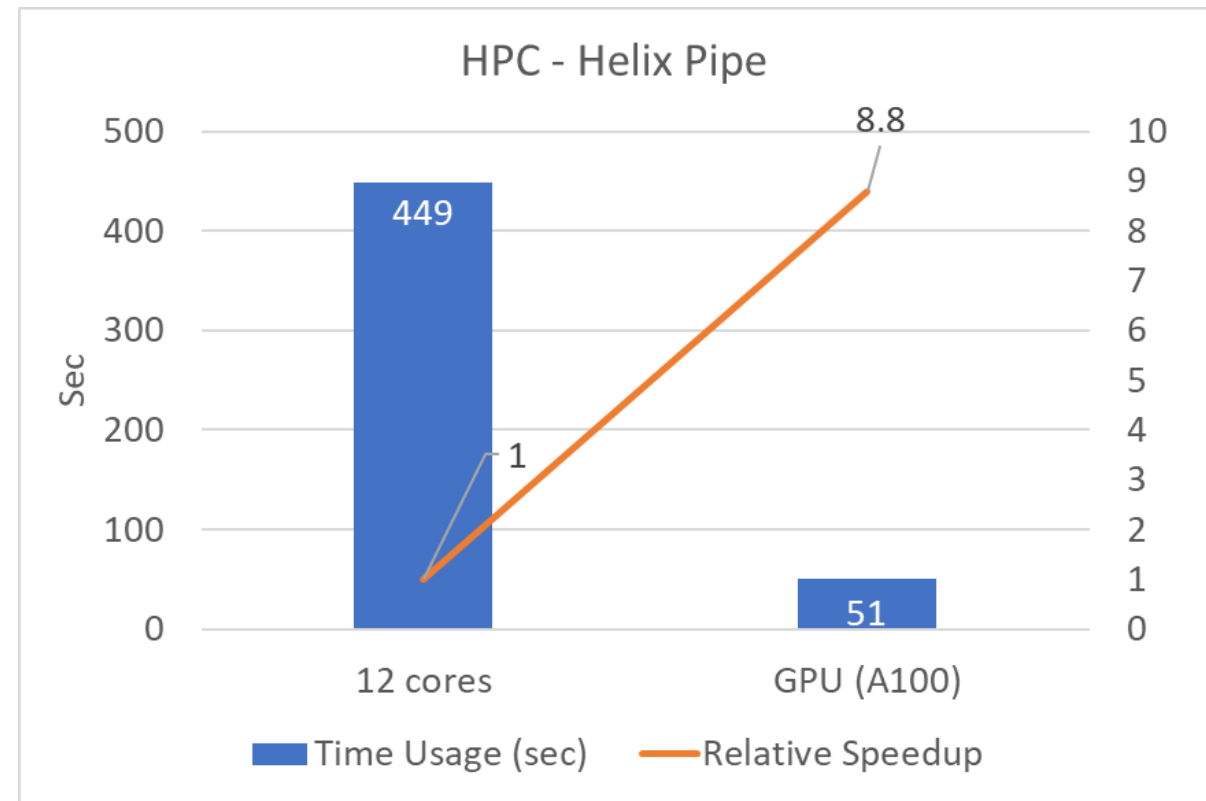
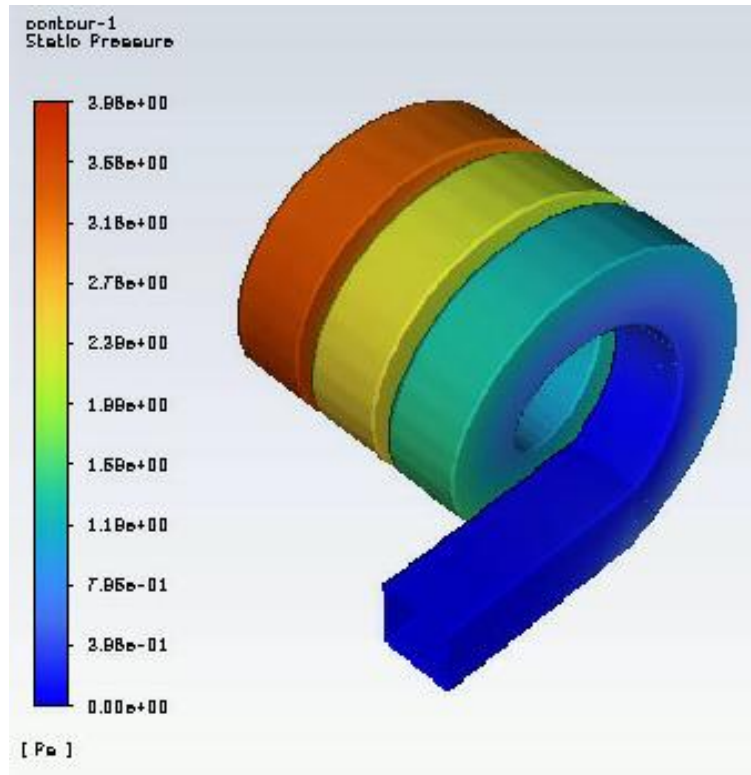
- A CFD Enterprise license is required to use the solver within Fluent
- Running on a single GPU is included
 - I.e., no additional HPC licenses are required
- Each subsequent GPU requires 64 HPC tasks
 - 4 HPC tasks are included with CFD Enterprise, so 60 additional HPC tasks are required to enable the 2nd GPU, then 64 further HPC tasks for the 3rd GPU, etc.

# GPUs	Number of HPC Licenses	
	Workgroup tasks	HPC Packs, 2022R1
1	0	0
2	60	3
3	124	3
4	188	4
5	252	4
6	316	4
7	380	4
8	444	4

Fluent Multi-GPU Solver (Beta) - Performance

Helix Pipe

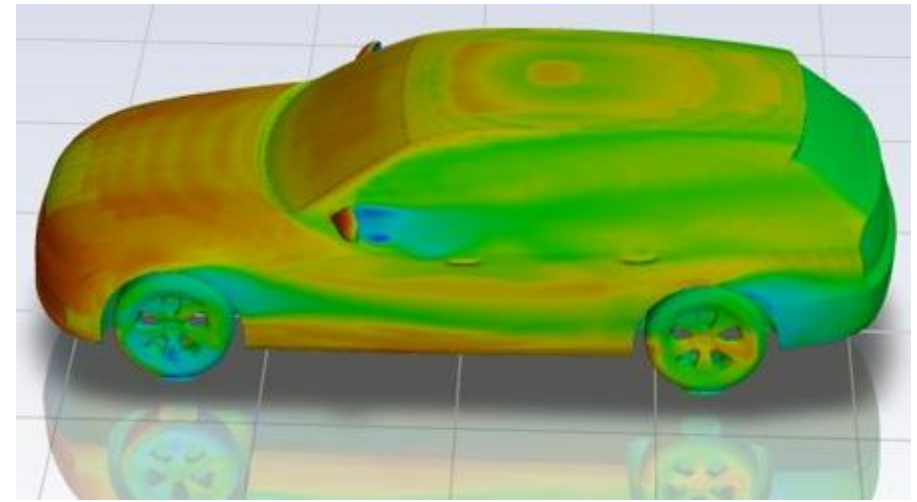
- Mesh Type: hexcore
- Mesh Size: 208,000
- Steady
- K-epsilon Standard
- Inlet: 1 m/s
- Number of Iterations: 10000



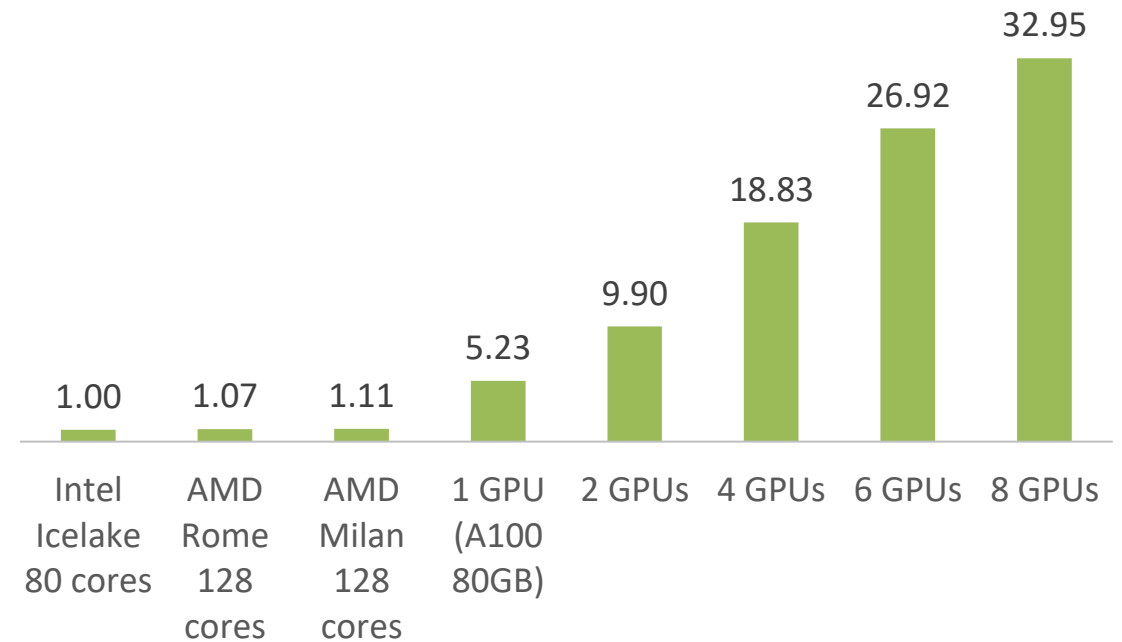
Fluent Multi-GPU Solver (Beta) cont.

Strong scaling with parallel efficiency of 80% on automotive external aerodynamics case

- 105 million cell case, single precision with GEKO, runs on 1 A100 80GB card
 - ~1 iteration per 2 seconds, 20 minutes to converge such a case from initialization
- 1 A100 GPU \approx 640 AMD Milan cores on 5 nodes
- 8 A100 GPUs \approx 3840 AMD Milan cores on 32 nodes
- Parallel efficiency is 80% from 1 to 8 GPUs

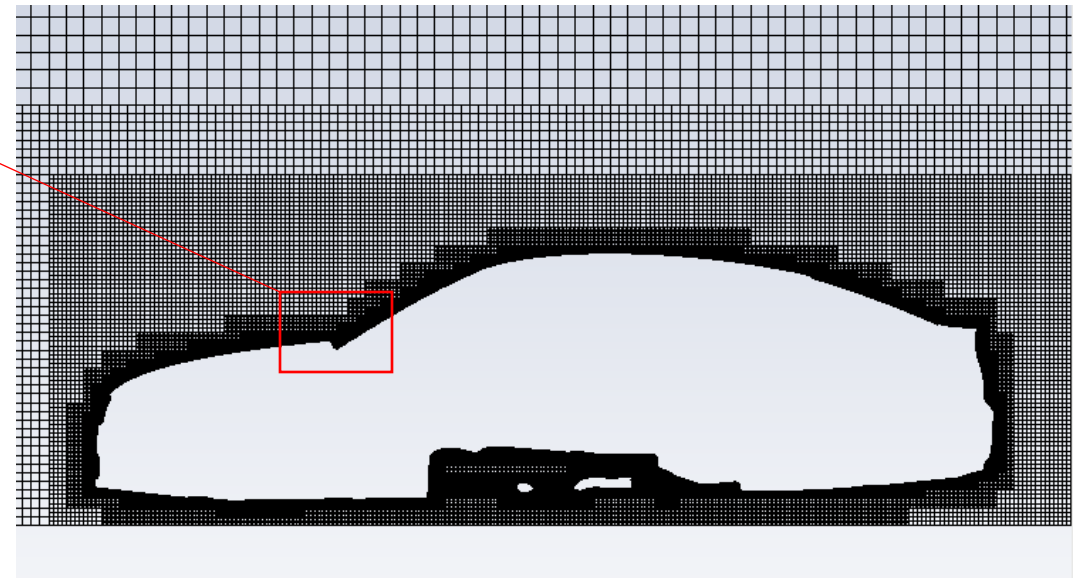
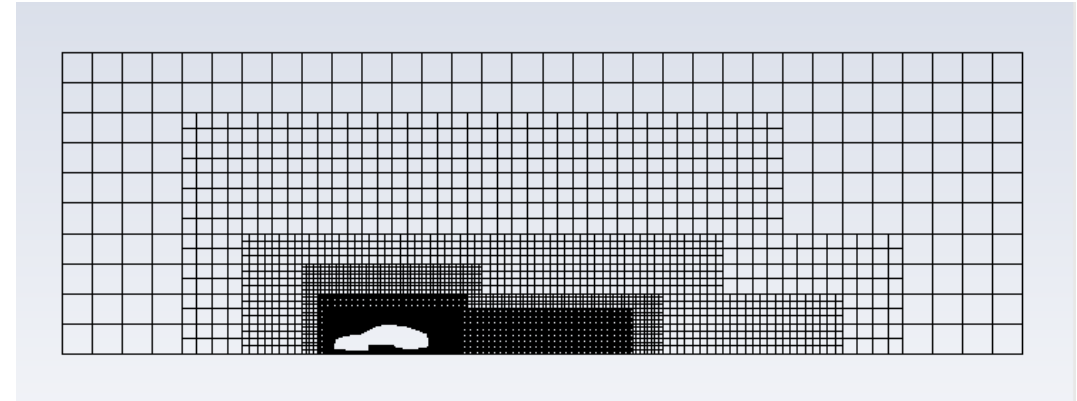
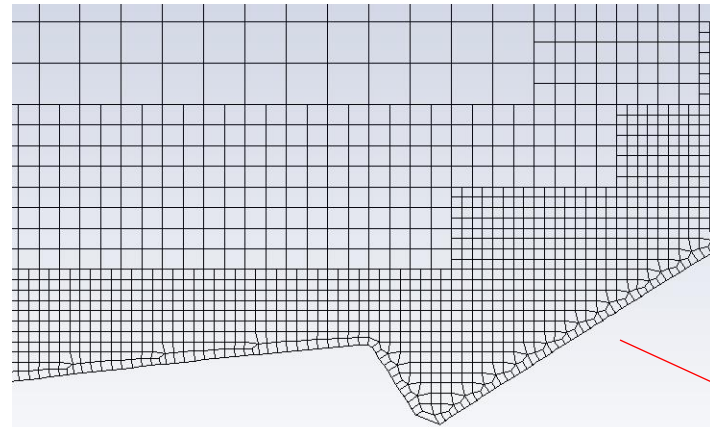


Normalized Speedup of Car_105M



DrivAER Car - Rapid Octree Mesh

- Sizing:
 - Background $\sim 1.4\text{m}$
 - Body $\sim 5.6\text{mm}$
 - Levels = 9
 - Prisms = 1 layer
- BOIs
 - Rectangular around body and in wake
- Mesh size
 - 19.43M

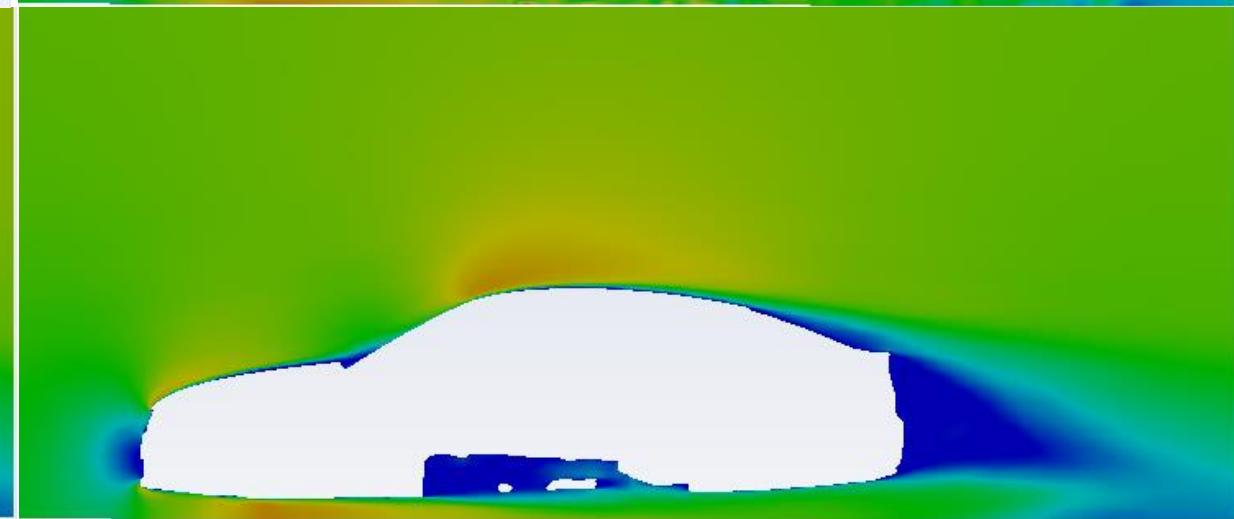
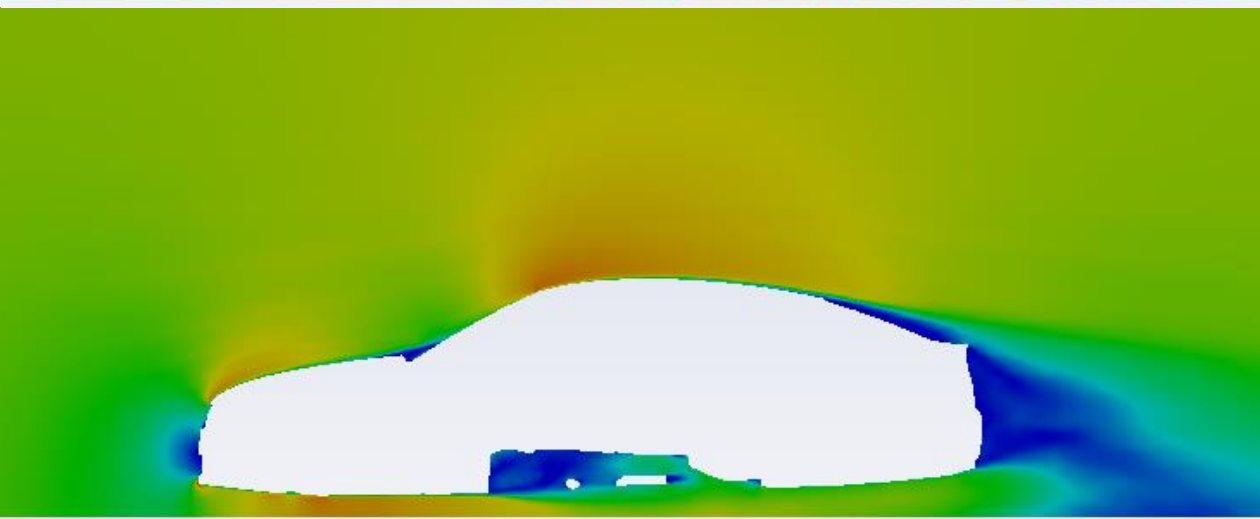
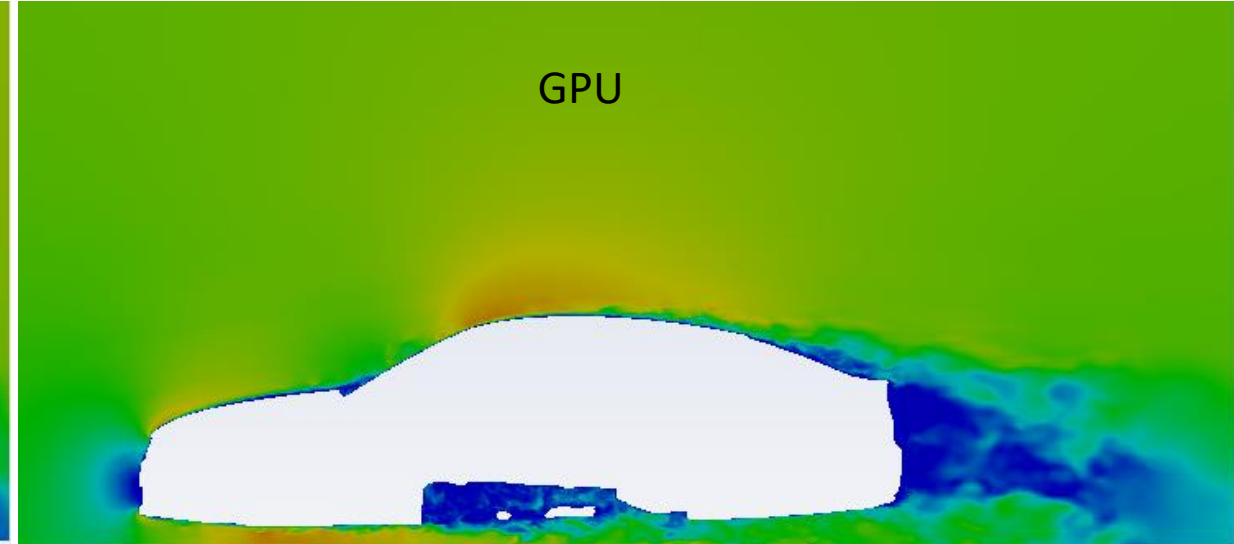
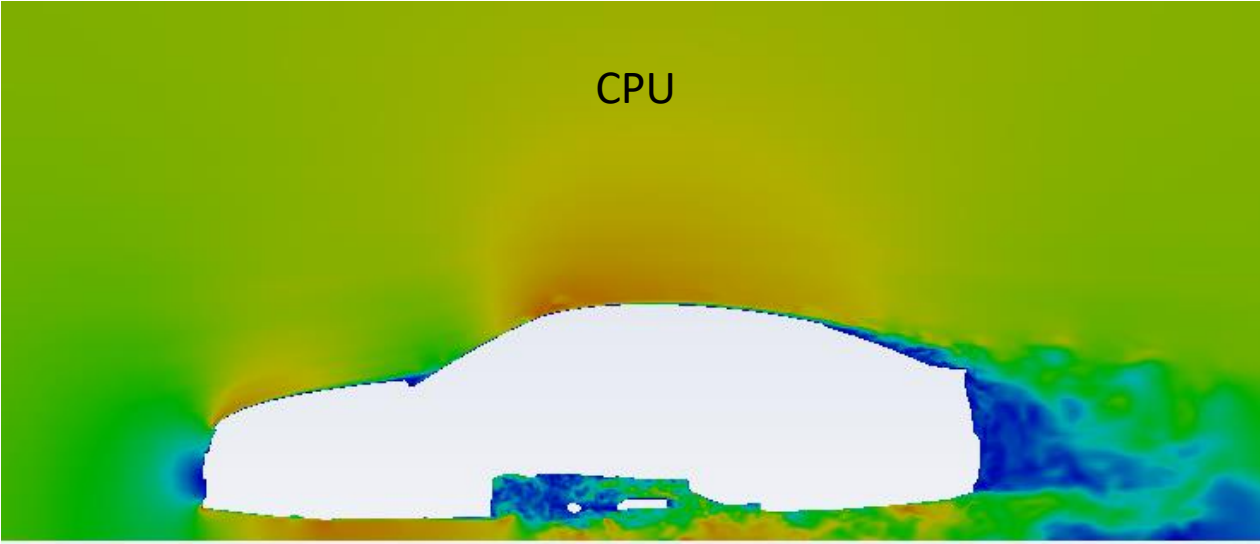


DrivAER Car - CPU/GPU

Velocity Magnitude (0-25 m/s)

CPU

GPU

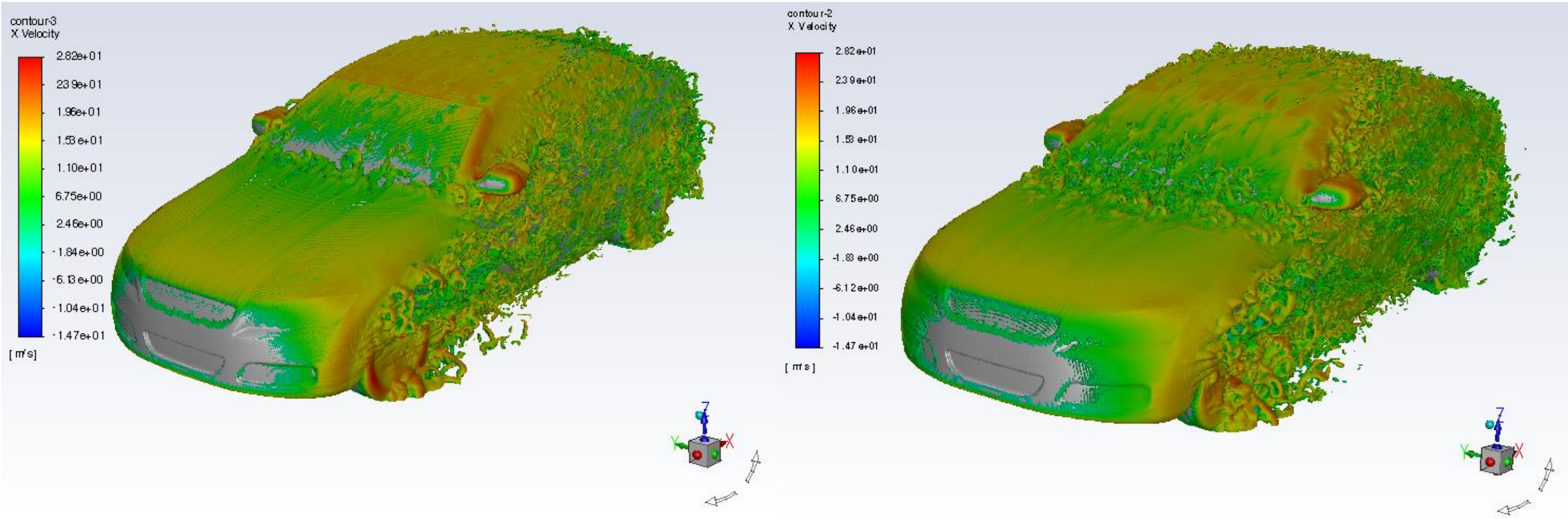


DrivAER Car - CPU/GPU

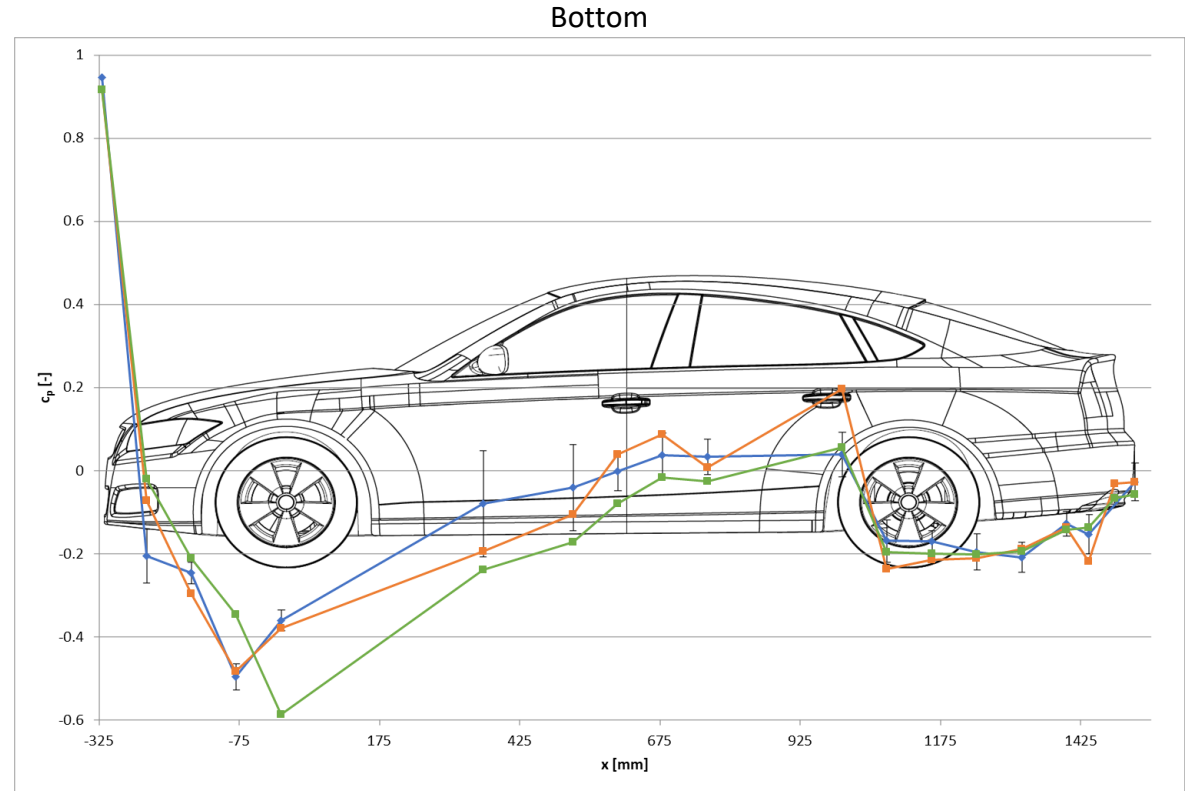
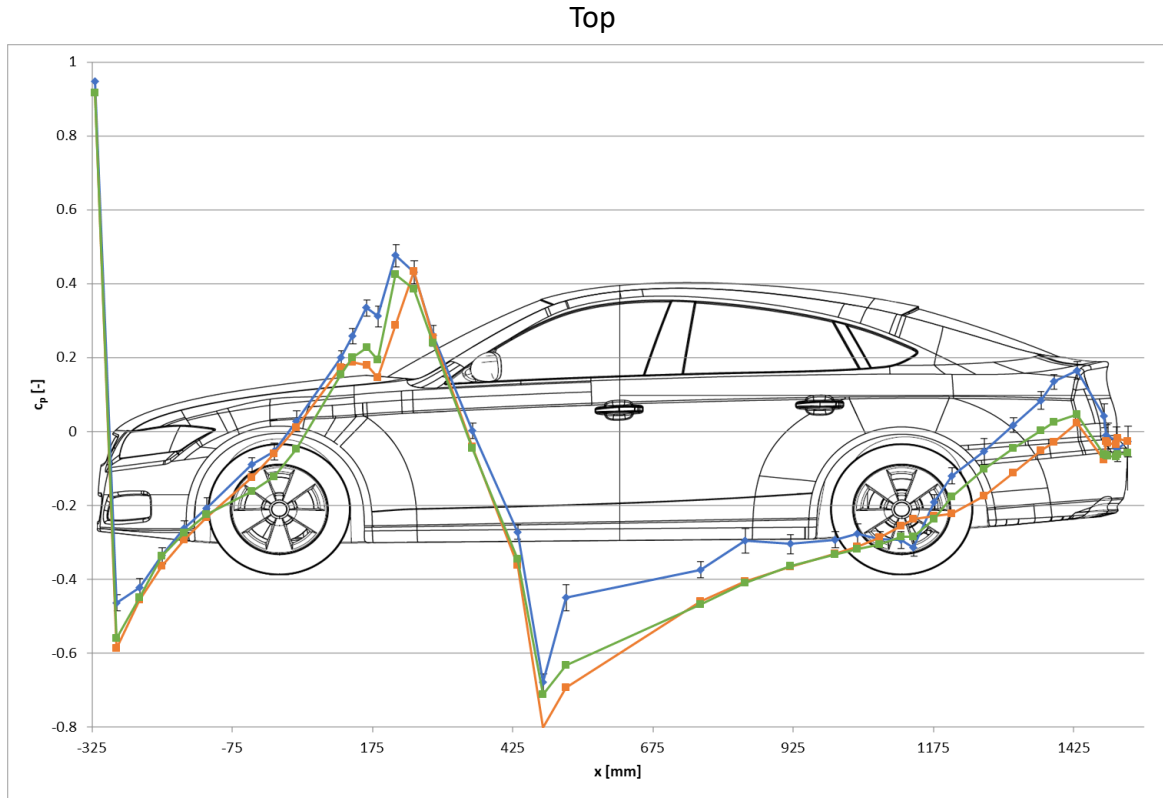
CPU

Iso. Vort. Mag = 500 [s⁻¹]

GPU



DrivAER Car - CPU/GPU – Mean surface Cp values



- Experiment
- CPU
- GPU

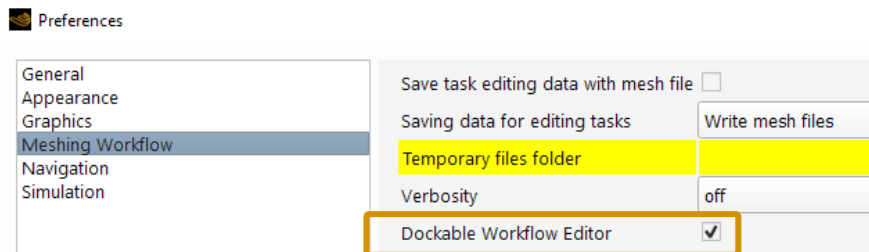
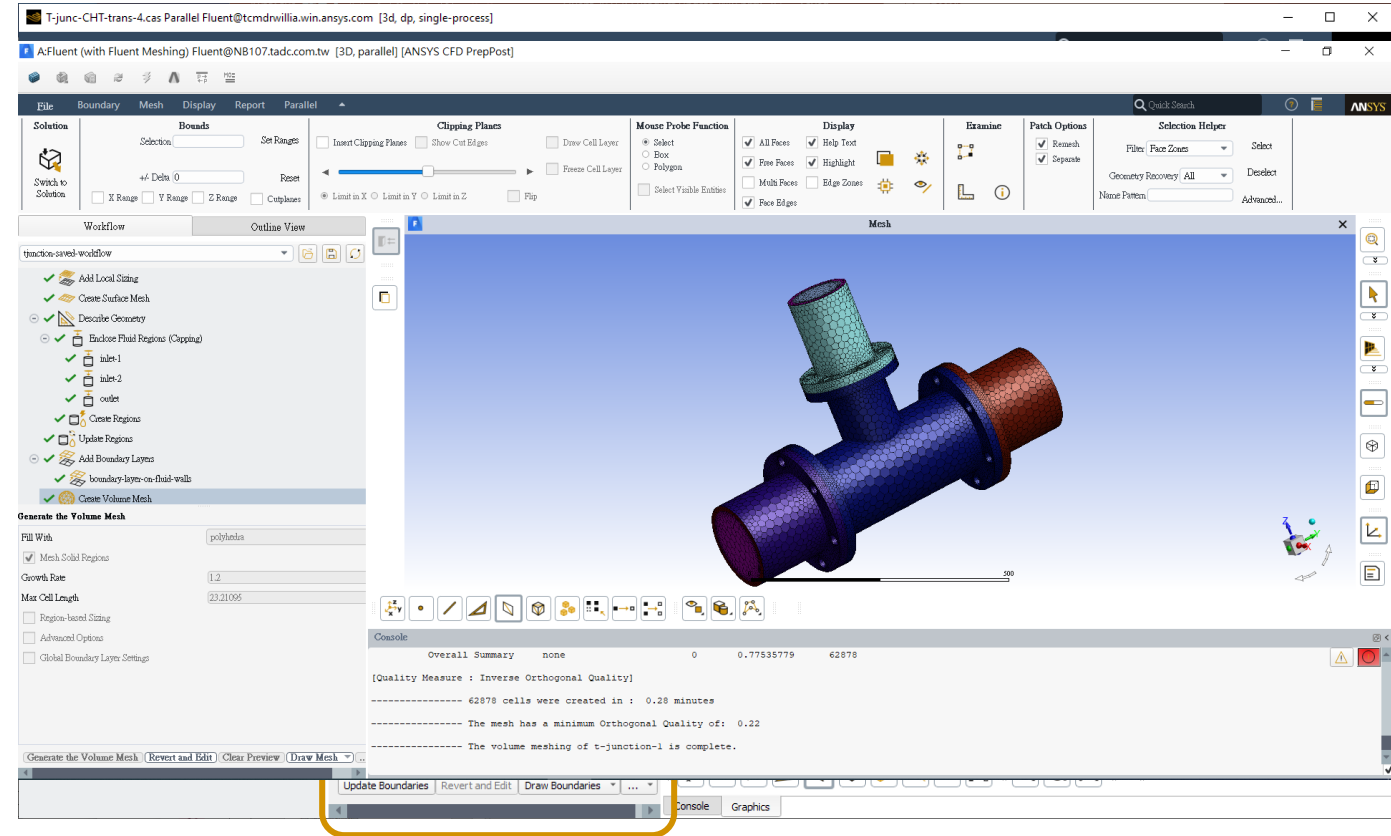


Fluent Meshing Workflows
流體網格處理流程

Dockable Workflow Editor

2021R2

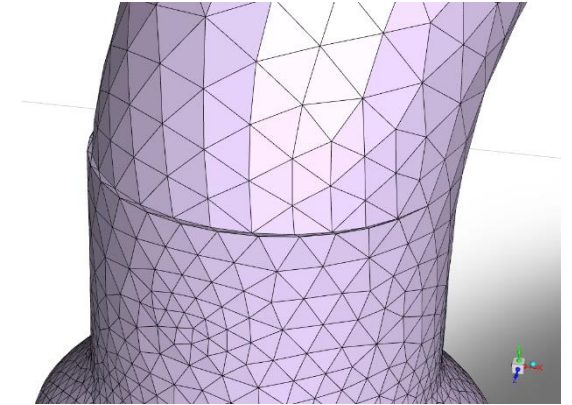
- Optionally separate workflow task editor from task list
- More space to work with in task editing for cases with many regions, etc.
- Enable through Preferences (requires restart)



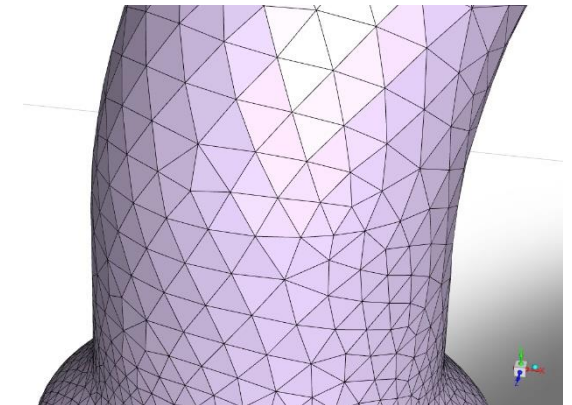
Watertight Meshing – Sizing Functions Improvements

- Ignore Proximity Across Objects
 - Only visible if assemblies are imported without full ST in SCDM/DM
 - Avoid over-refinement when Share Topology in workflow or NCI

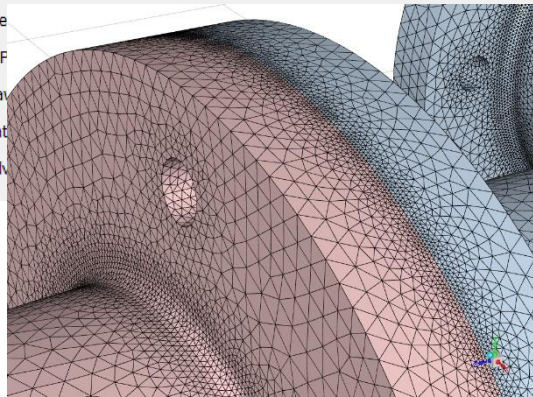
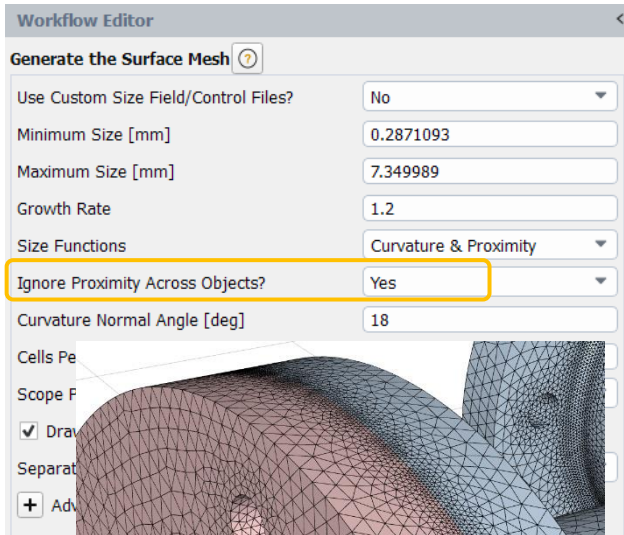
- Ability to remove thin geometry details
 - Globally only
- Improves quality
- Available at 2 places
 - In Surface Mesh task



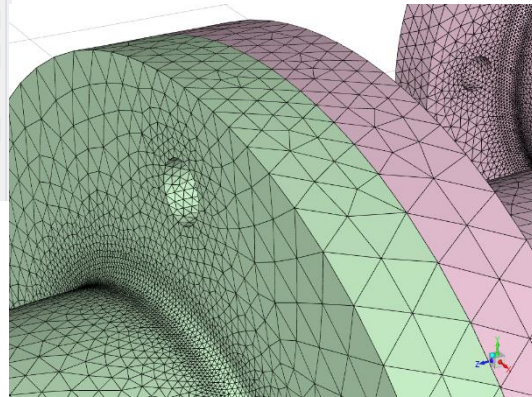
No Improve, Max skew = 0.97



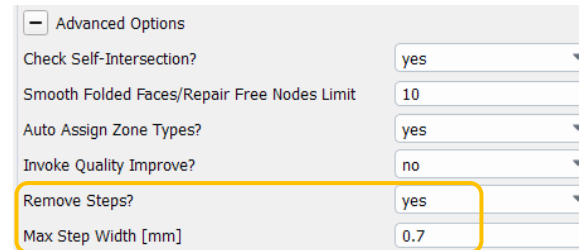
Improve step, Max skew = 0.24



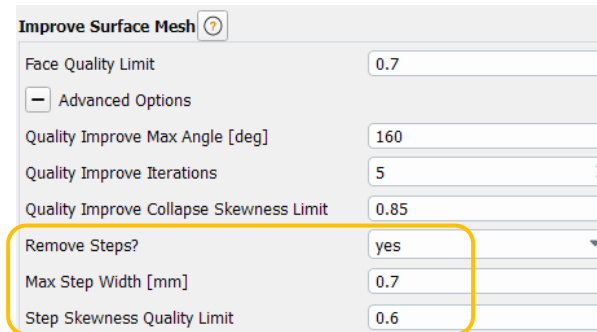
No (default)



Yes



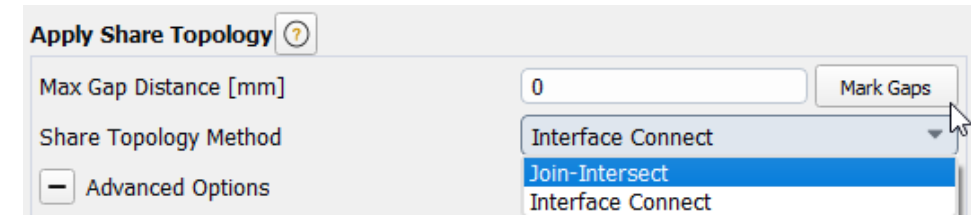
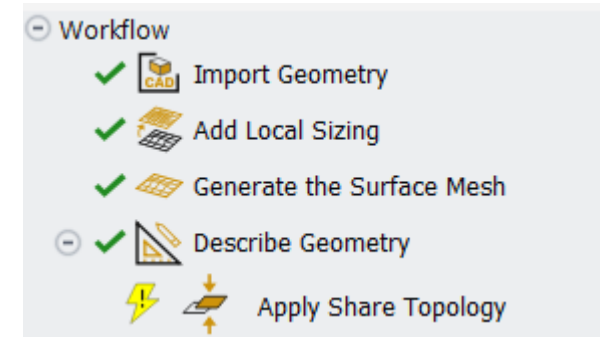
- In added Surface Mesh Improve task



New Share Topology Method in Watertight Workflow

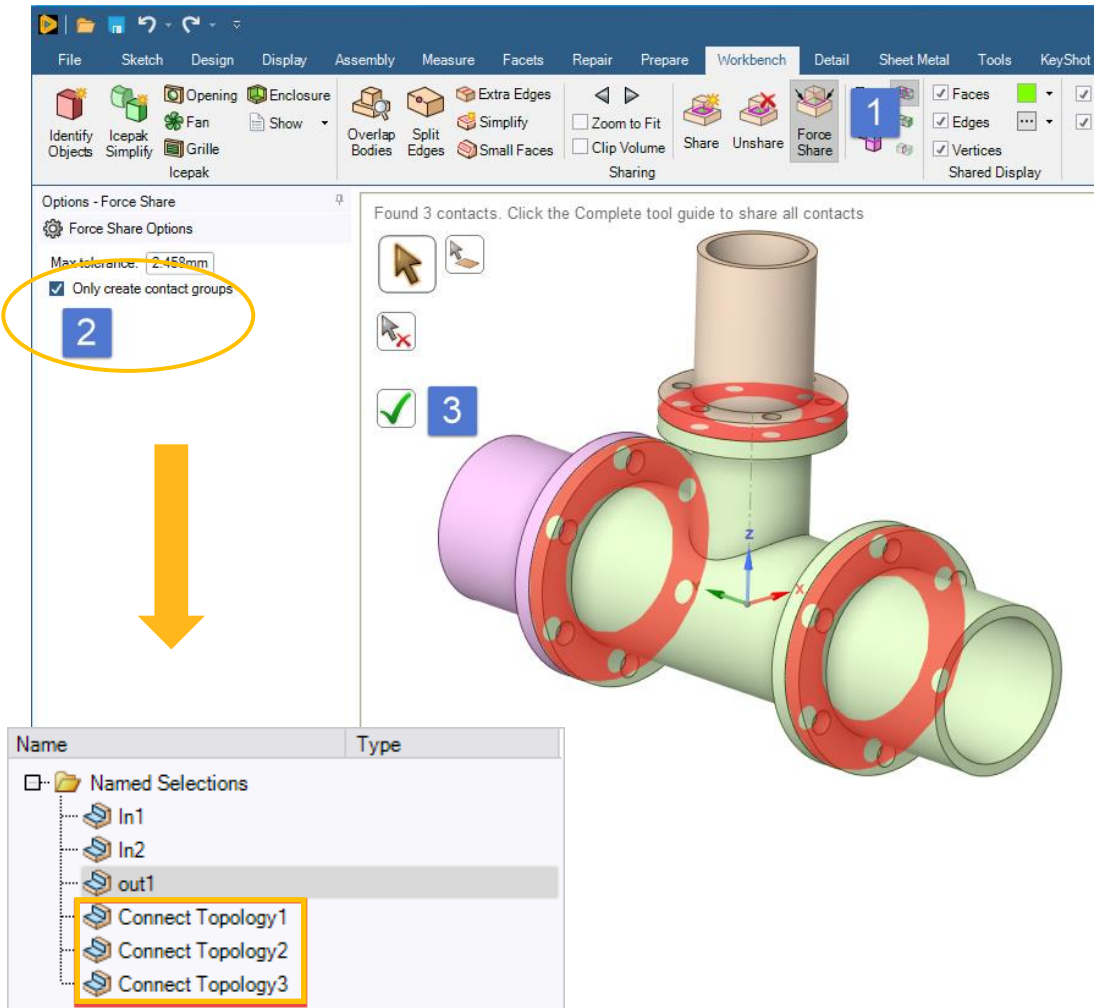
Offers potentially faster and more robust method than Join-Intersect

- New **Interface Connect** method for **Apply Share Topology** task
 - Connects edges of overlapping face pairs (rather than intersecting faces like **Join-Intersect**) which can be faster / more robust
 - Three modes:
 - **Automatic - Using Connect Topology:** use the labels created by SpaceClaim if the Force Share feature was used.
 - **Manual:** user manually selects the interface labels from the list of available labels.
 - **Automatic:** automatically separate face zones, identify overlapping faces, and assign the interface connect labels. Useful when connect topology has not been utilized in SpaceClaim or if the mesh was obtained from another source.



Note : “Ignore proximity across objects” option strongly recommended

WTM – Interface Connect – Automatic Using Connect Topology



Apply Share Topology

Max Gap Distance [mm] 0 Mark Gaps

Share Topology Method Interface Connect

Advanced Options

Interface Labels Selection Method Automatic - Using Connect Topology

Will You Set Up Periodic Boundaries? no

Initial Relative Join/Stitch Tolerance 0.1

Join Tolerance Increment 0.1

Rename Internals Based on Body Names? yes

- SpaceClaim
 - Define contact groups with Force Share
- WTM
 - “Automatic – Using Connect Topology” is automatically set
 - No label selection needed
 - « Connect topology » contacts renamed by default using adjacent body names

WTM – Interface Connect – Manual & Automatic

- Manual

- Fastest option
- Contact surfaces must be defined in the CAD
- Switch off Rename to keep given names

The screenshot shows the 'Apply Share Topology' dialog box. The 'Share Topology Method' is set to 'Interface Connect'. The 'Interface Labels Selection Method' is set to 'Manual', which is highlighted with a yellow box. Below this, there is a list of labels: 'contact_c', 'contact_t', 'in1', 'in2', and 'ou'. The 'Rename Internals Based on Body Names?' option is set to 'no', also highlighted with a yellow box. Other settings include 'Max Gap Distance [mm]' at 0, 'Initial Relative Join/Stitch Tolerance' at 0.1, and 'Join Tolerance Increment' at 0.1. Buttons for 'Update', 'Cancel', and a dropdown menu are at the bottom.

- Automatic

- Virtually no speedup compared to normal share topology
- Zones are separated before contact check
 - Not merged back for now
- Identification of overlapping zones and assign labels, then execute

The screenshot shows the 'Apply Share Topology' dialog box. The 'Share Topology Method' is set to 'Interface Connect'. The 'Interface Labels Selection Method' is set to 'Automatic', which is highlighted with a yellow box. Other settings include 'Max Gap Distance [mm]' at 0, 'Initial Relative Join/Stitch Tolerance' at 0.1, 'Join Tolerance Increment' at 0.1, and 'Rename Internals Based on Body Names?' set to 'yes'. Buttons for 'Update', 'Cancel', and a dropdown menu are at the bottom.

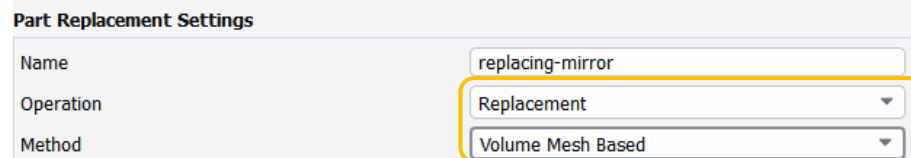
Fault-Tolerant Meshing Part Replacement

Efficiently add, remove or replace geometry objects of your CAD model without having to re-mesh the complete model

- Users can replace/add/remove parts of CAD model
- Two approaches are implemented which reduces the time to study the design variation by many times
 - Volume-mesh level
 - Surface-mesh level
- Supports all mesh types

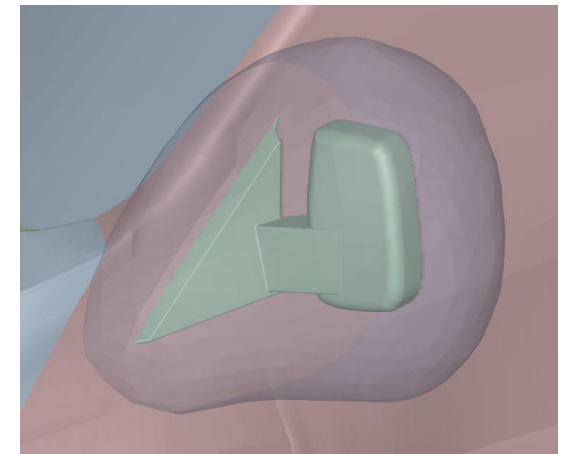
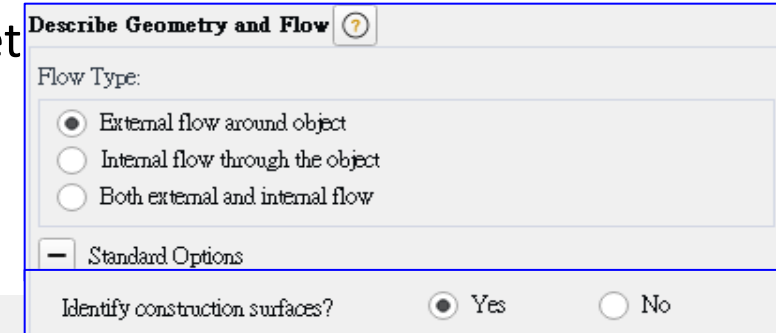
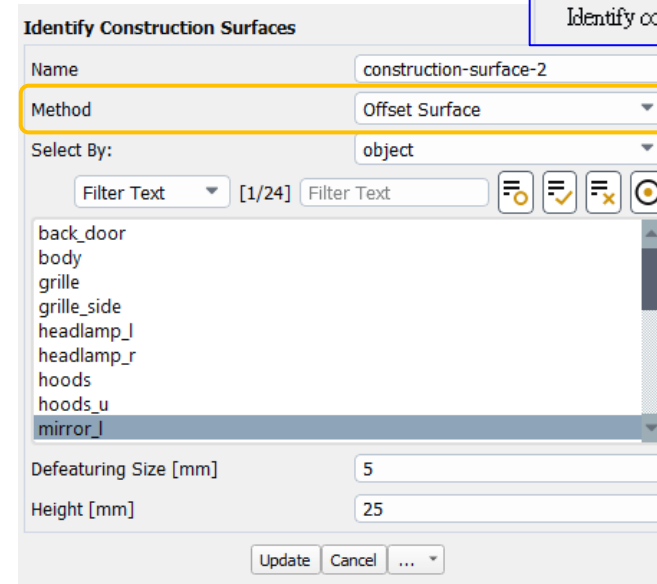
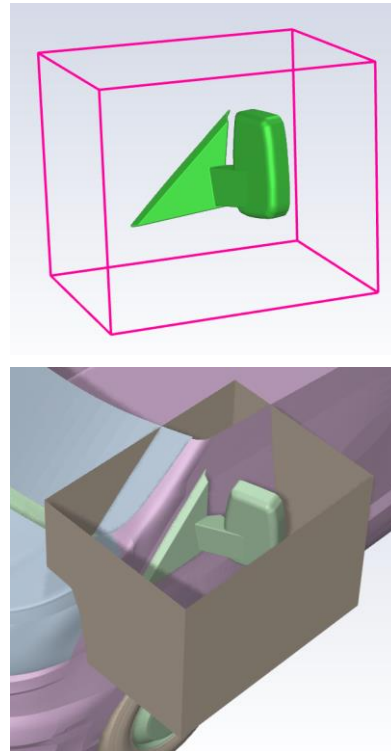
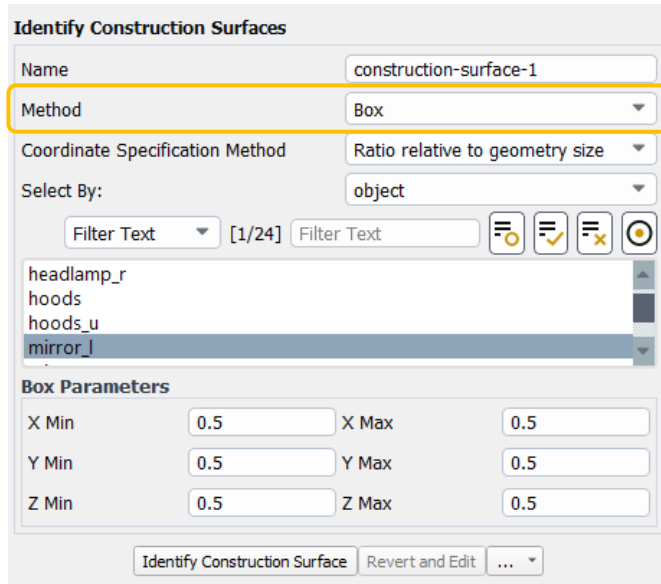


Volume Mesh Level: PTC World car, Replacing the rear spoiler Offset-construction



FTM – Add Offset surface/Box to create construction surface

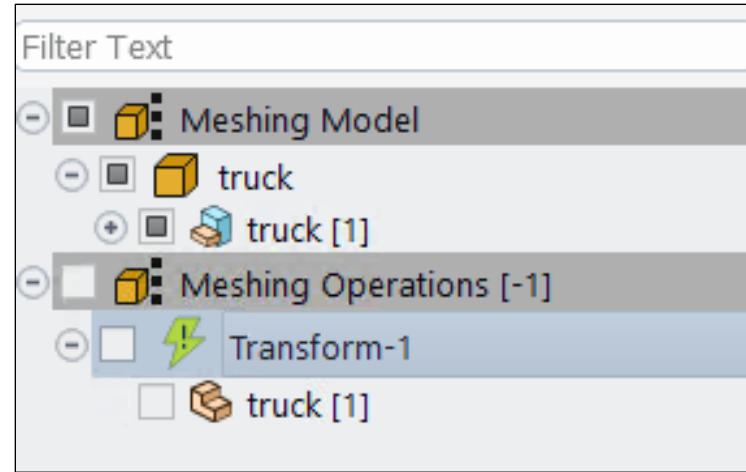
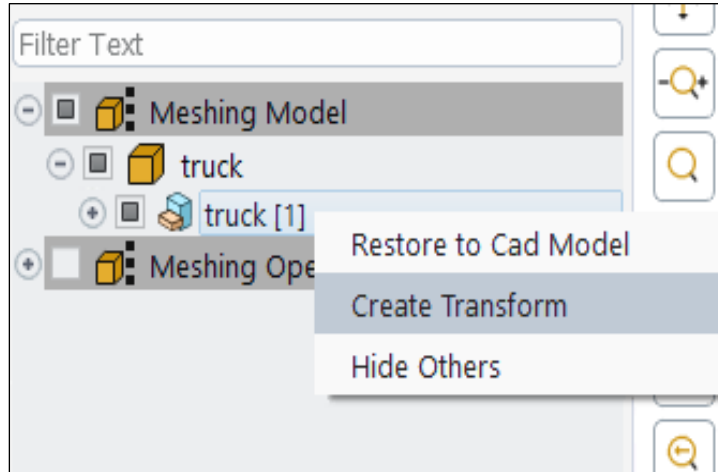
- Construction surfaces are remeshed and intersected with wrapper surface
- 2 new options to create them instead of importing them : Box and Offset
 - No transformation possible, box is aligned with global coordinate
- Useful for part replacement



Defeature size : size of surface mesh
Height : distance to the object

FTM: Append CAD and Part Management Transformations

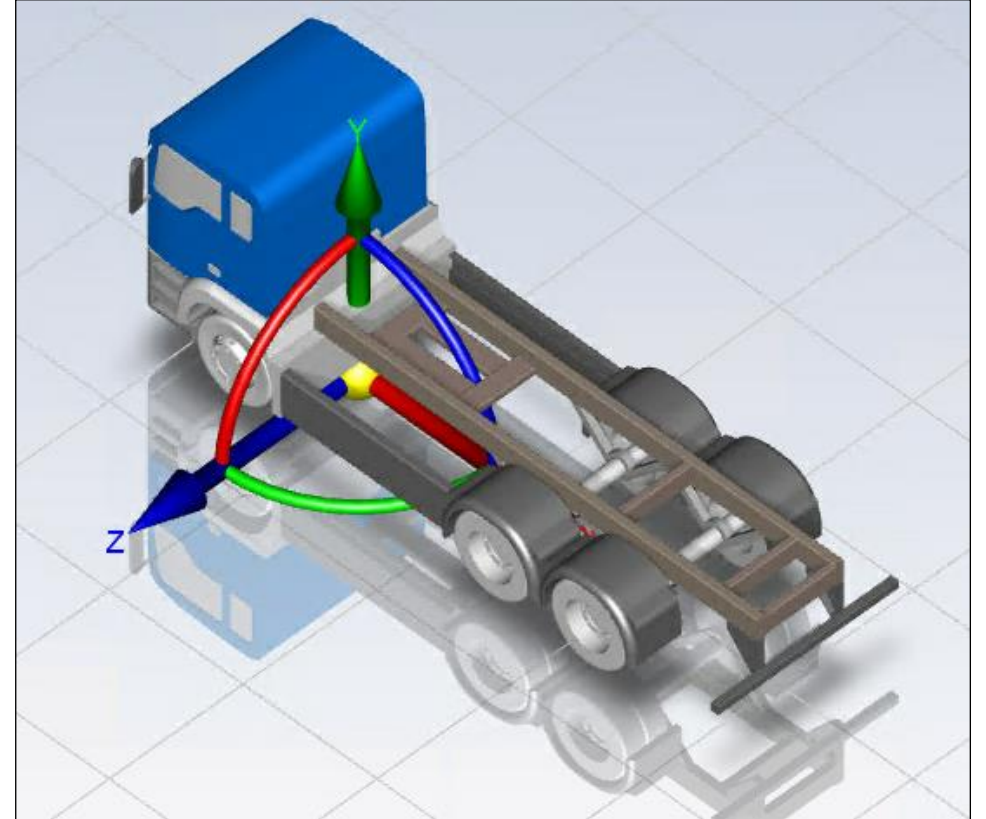
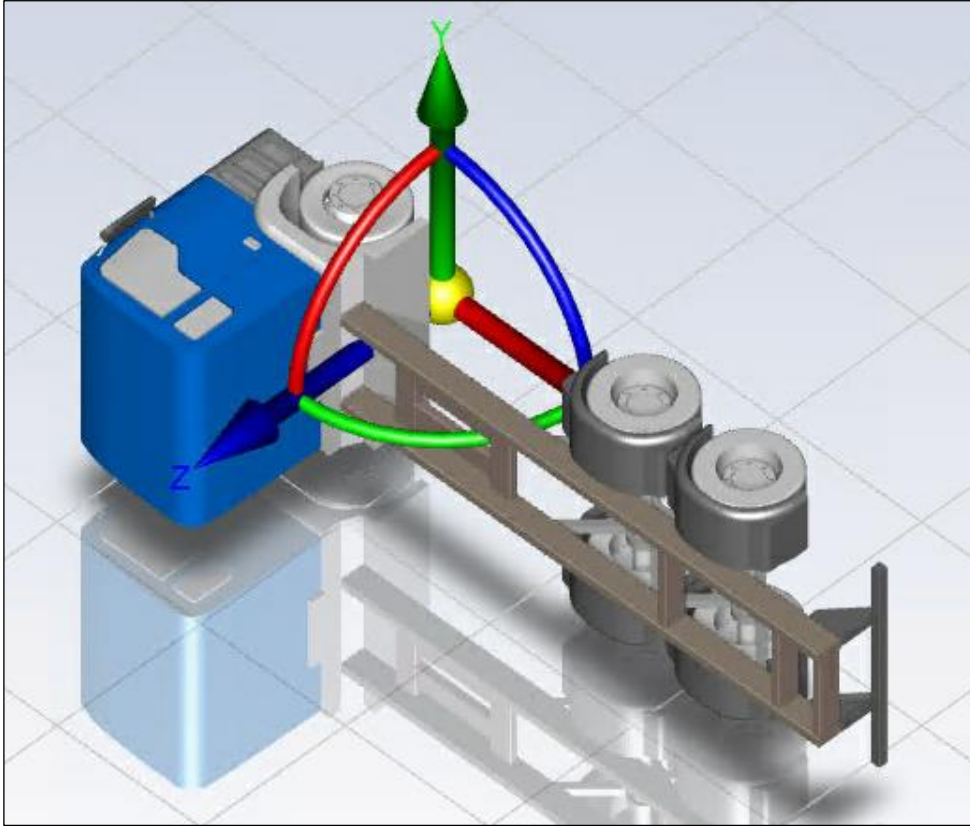
- This feature facilitates transforming cad objects by rotating/translating about local or global coordinate system.



The 'Transform (Transform-1)' dialog box is shown. It has a title bar with a minus sign and the text 'Transform (Transform-1)'. Below the title bar, there are two radio buttons for 'Coordinate System': 'Local' and 'Global' (selected). Below this, there are three columns for rotation and translation: X, Y, and Z. The 'Rotate [degrees]' row has input fields with values -90, 0, and 0. The 'Translate [mm]' row has input fields with values 0, 0, and 0. At the bottom, there are two buttons: 'Apply Transform' and 'Undo Transform'.

/ FTM: Part Management Transformations

- ❑ Rotating by -90 degrees about global X-axis





Fluent User Interface
使用者操作介面

Performance for Large Cases With Many Zones

Large improvements in user interface and I/O performance when 10k's of zones are present

- Example: Battery case - 24M cells, 32k face zones
 - Graphics Display **up to 3X Faster**
 - Various command executions **up to 20X Faster**
 - Bottlenecks removed in display of many dialog boxes
- Example: CHT – 64M cells, 22k face zones
 - Case read 2X faster compared to 2021 R2
- Combined, some scripted case-setup workflows are **up to 6X Faster**

Operation	Percentage Improvement (Average of serial and parallel on 8 cores)
Mesh Display	73%
Contour Display	83%
Vector Display	80%

Battery test case: 24M cells, 32k face zones

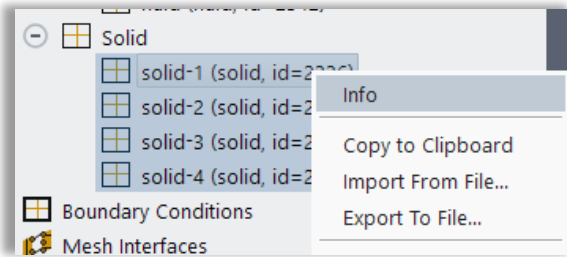
	Time (s)		Improvement	
	21.2	22.1	(seconds)	(%)
Time taken to turn on energy	12.72	5.89	6.83	53.67
Time taken to open Turbulence panel and apply change	26.41	16.61	9.8	37.13
Time taken to open Battery Model and OK	224.76	201.04	23.72	10.55
Time taken to open Fluids material panel and change/create	0.77	0.7	0.07	8.7
Time taken to open Solids material panel and change/create	0.26	0.22	0.04	14.89
Time taken to open fluid cell zone panel and apply	74.16	64.83	9.33	12.58
Time taken to open solid cell zone panel and apply	20.56	12.32	8.24	40.1
Time taken to open wall BC panel and apply	20.48	14.67	5.81	28.4
Time taken to create solid zone surfaces	18.37	17.33	1.04	5.63
Time taken to open mesh object panel	12.86	6.28	6.58	51.14
Time taken to open contour object panel	3.98	0.26	3.72	93.58
Time taken to open vector object panel	7.65	0.21	7.44	97.31
Time taken to open pathline object panel	7.72	4.71	3.01	38.99
Time taken to open particle object panel	0.31	0.28	0.03	7.27
Time taken to open surface area report definition panel	19.69	0.73	18.96	96.3
Time taken to open surface custom vector based flux report definition panel	8.09	0.32	7.77	96.02
Time taken to open surface custom vector weighted average report definition panel	10.97	0.29	10.68	97.32
Time taken to open surface facet average report definition panel	8.15	0.32	7.83	96.11
Time taken to open surface facet maximum report definition panel	11.92	0.81	11.11	93.19
Time taken to open surface flow rate report definition panel	8.26	0.34	7.92	95.83
Time taken to open surface integral report definition panel	11.34	0.25	11.09	97.8



User Interface Performance and Usability

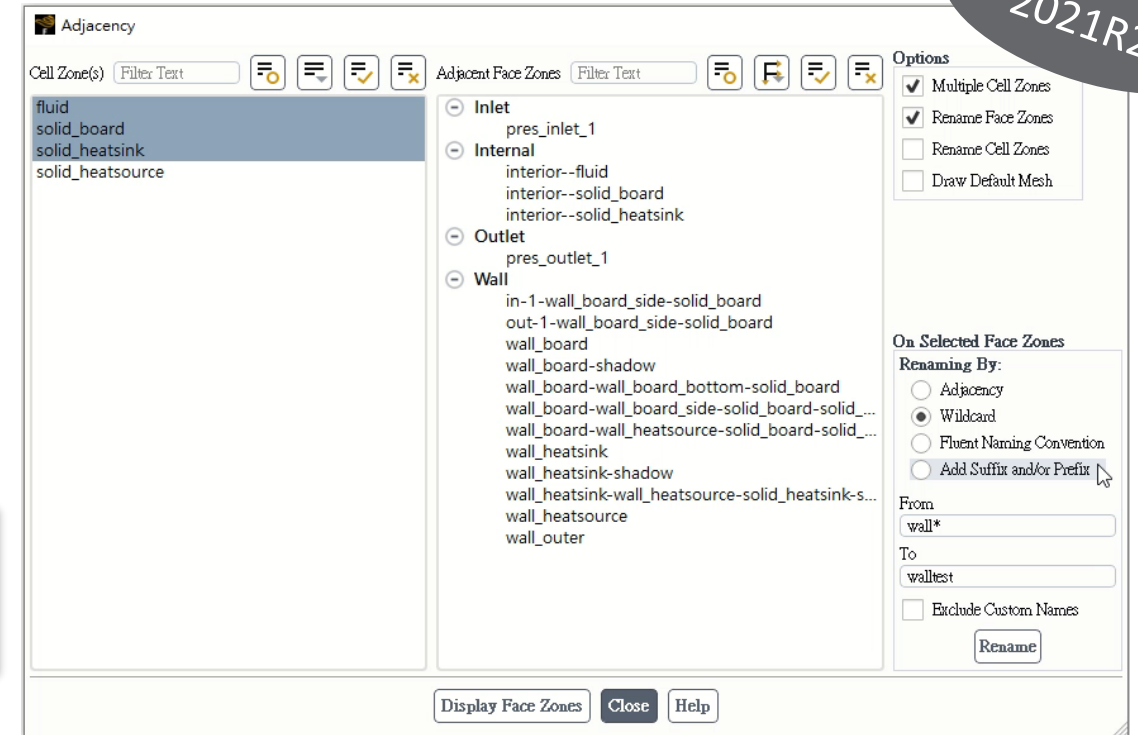
Easier access to cell-zone details including quality statistics

- RMB > Info on cell & face zones
 - You can easily print mesh face and cell counts by zone using the Info context menu option for the Cell Zone Conditions and Boundary Conditions branches in the Outline View tree (accessed via right-click).



Cell Zone Name	Cell Count	Minimum Orthogonal Quality	Orthogonal Quality Below 0.1
solid-4	8083	0.20356136	0
solid-3	6293	0.32538144	0
solid-2	20388	0.20182542	0
solid-1	6322	0.27628726	0

- Adjacency panel add suffix/prefix
 - Bulk renaming of cell zones is now available in the **Adjacency** dialog box. You can rename cell zones by adding suffixes and/or prefixes, by wildcard, and by converting to the Fluent naming convention.



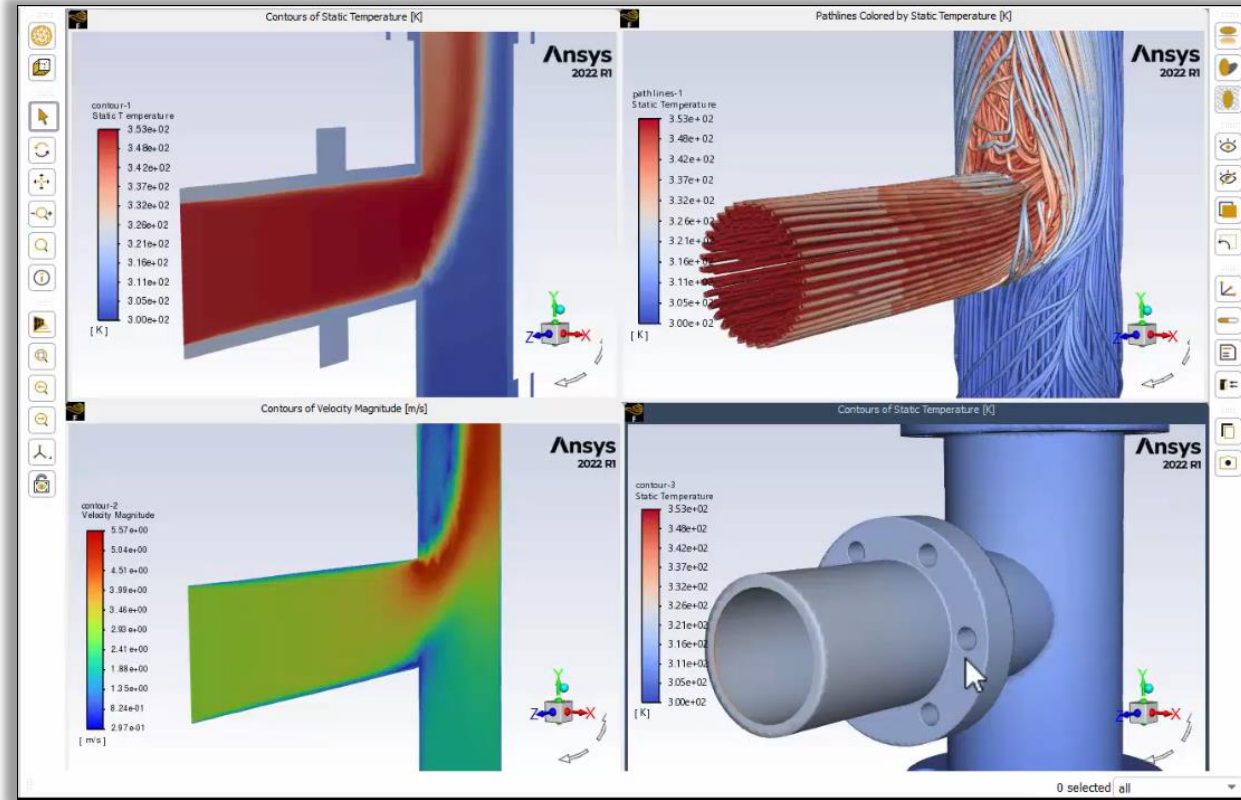
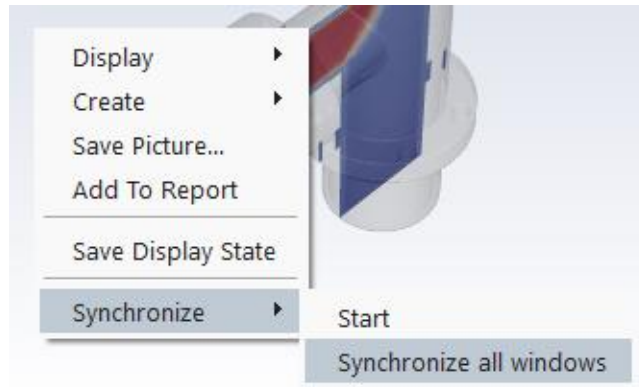
View Synchronization

Lock view orientation among multiple windows for visual comparison

- Simultaneously view multiple visualizations from a consistent viewpoint
- Synchronize all sub-windows, or only selected sub-windows
- Accessible from toolbar icon or graphics window context menu:



Click to synchronize all windows

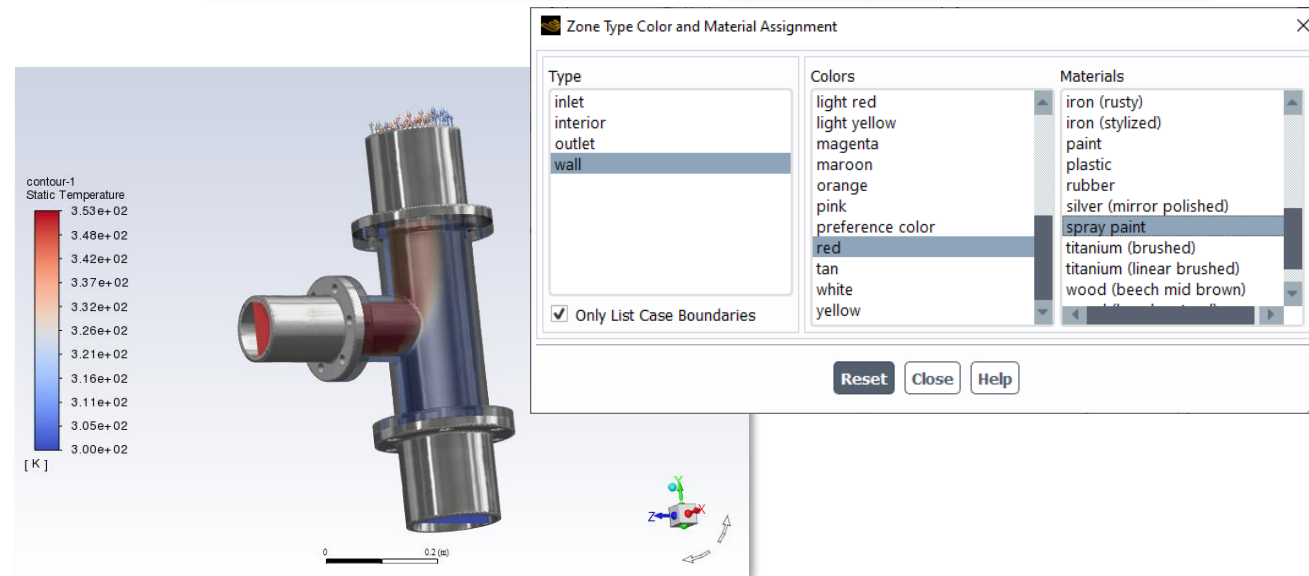
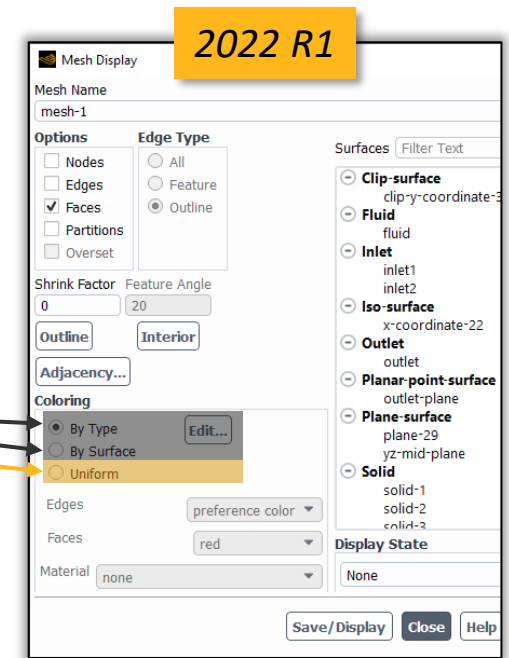
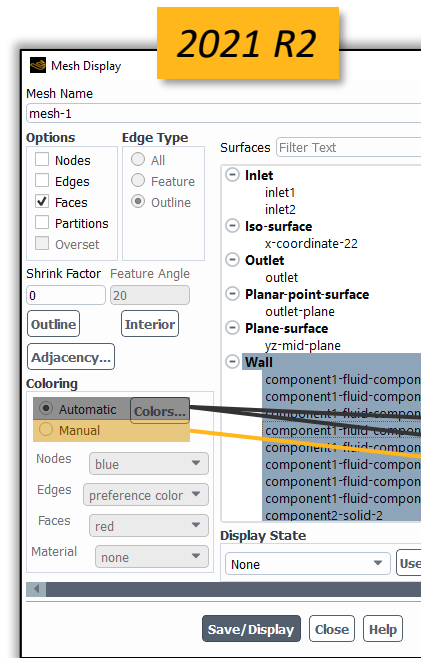


Video showing viewport synchronization

Mesh Rendering Enhancements

New materials for rendering and added flexibility for Mesh Display objects

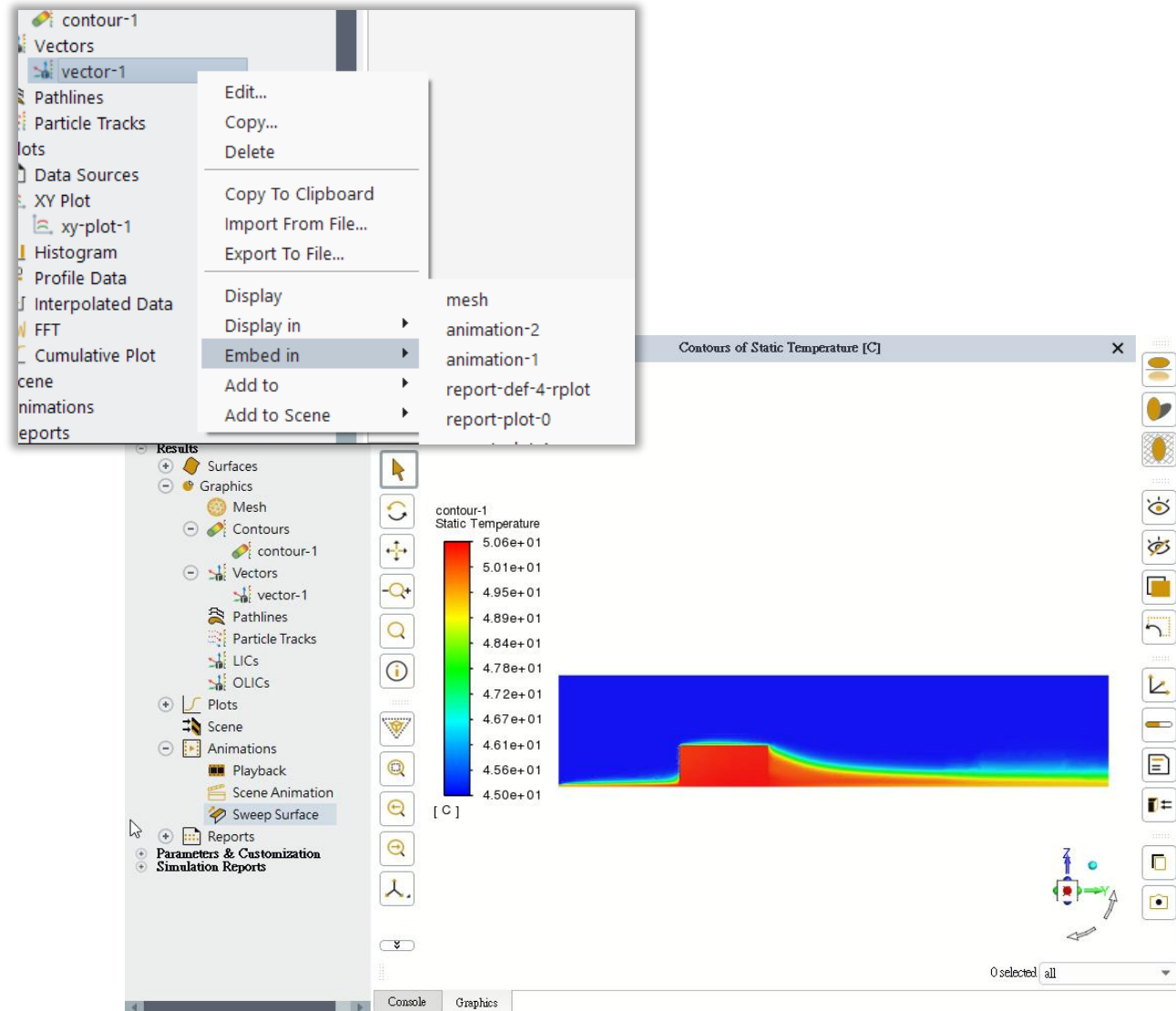
- Many new solid materials available for rendering (brick, concrete, etc.)
- Choice of color **by ID** vs **by Type** are now stored for each Mesh Object
 - **Automatic** option split into **By Type** and **By Surface** (analogous to by ID)
 - **By Type** can be used to configure both color and material choices
 - ⇒ Removes requirement that same material must be used for all surfaces in a mesh display object
 - **Manual** renamed to **Uniform**



Embedded Window and Animation Enhancements

Workflow improvements

- Embedded Windows
 - Exposure in Outline View context menus
 - Not limited to Reserved windows
 - Placeholder frames can be embedded before start of simulation
 - Journal support
 - Animation frames not stored by default when using **Automatically embed residuals during calculation**



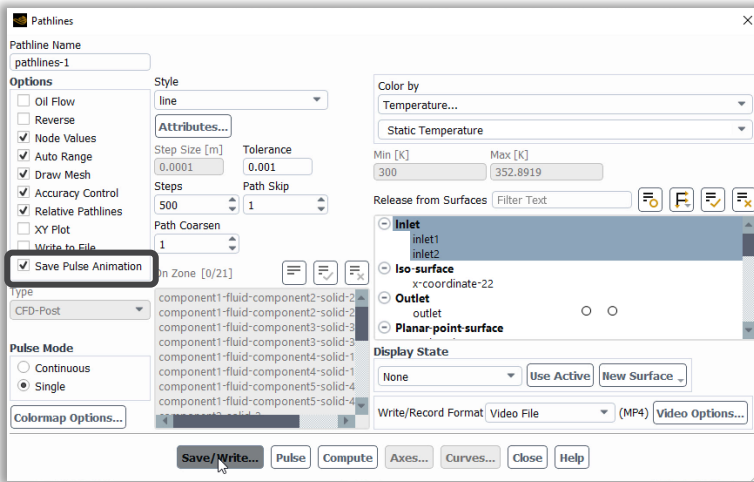
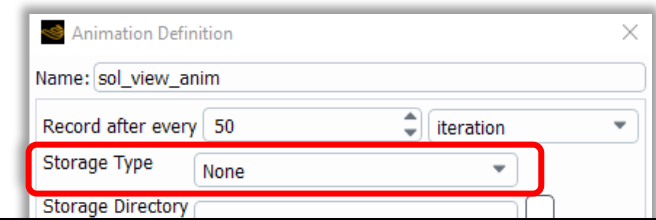
Miscellaneous Usability Enhancements

- Recordable pathline animations*

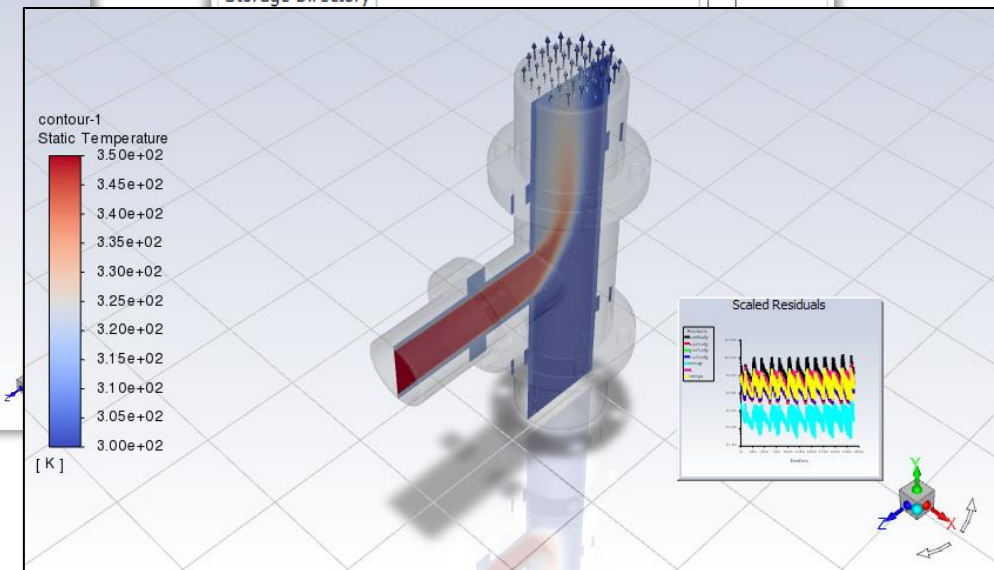
- Pulsed pathline animations can be saved in common video formats (MP4, AVI, FLV, MOV, MPEG)

- Animation options

- **None** option for **Storage Type**: render periodic visualization updates during solution without any memory / file use
 - Precludes later playback / recording



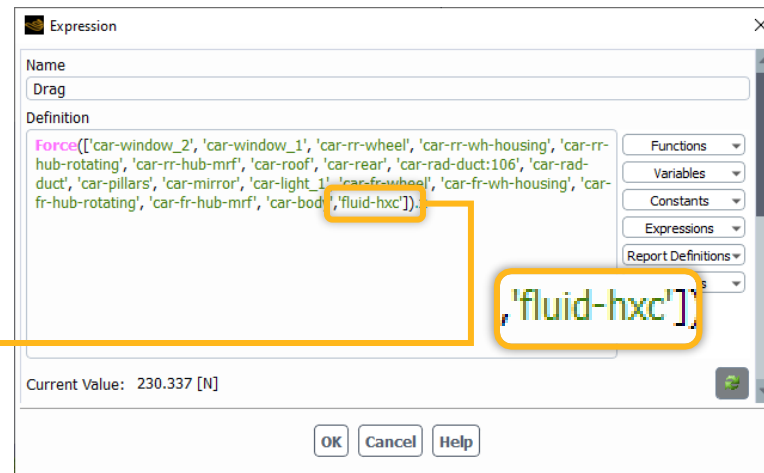
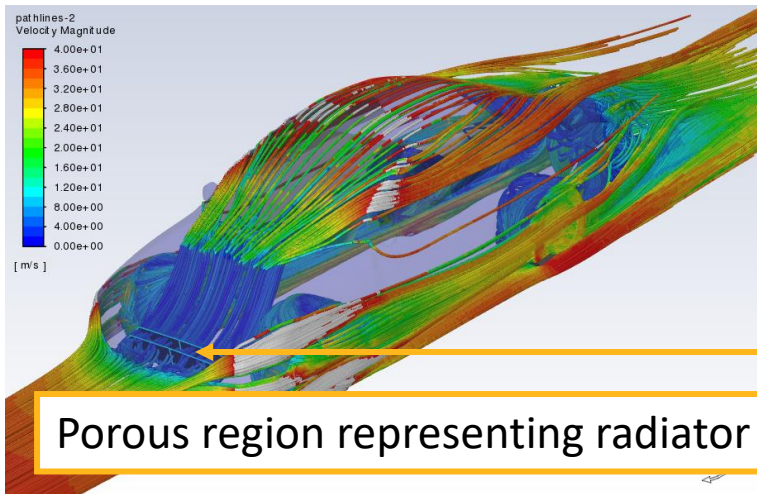
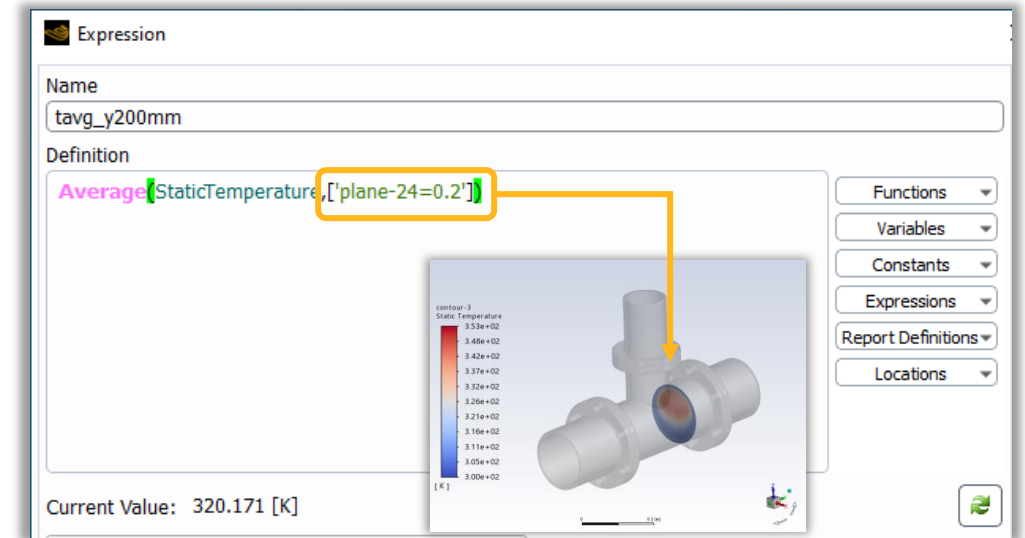
Video showing pulsed pathlines



Expressions Enhancements

Support for User-Defined Surfaces and Porous Region Contribution to Forces

- User-defined surface(s) can be included in the **Location** for reduction functions (Average, Minimum, etc)
- Porous region contributions to forces
 - E.g., aero cases with radiators



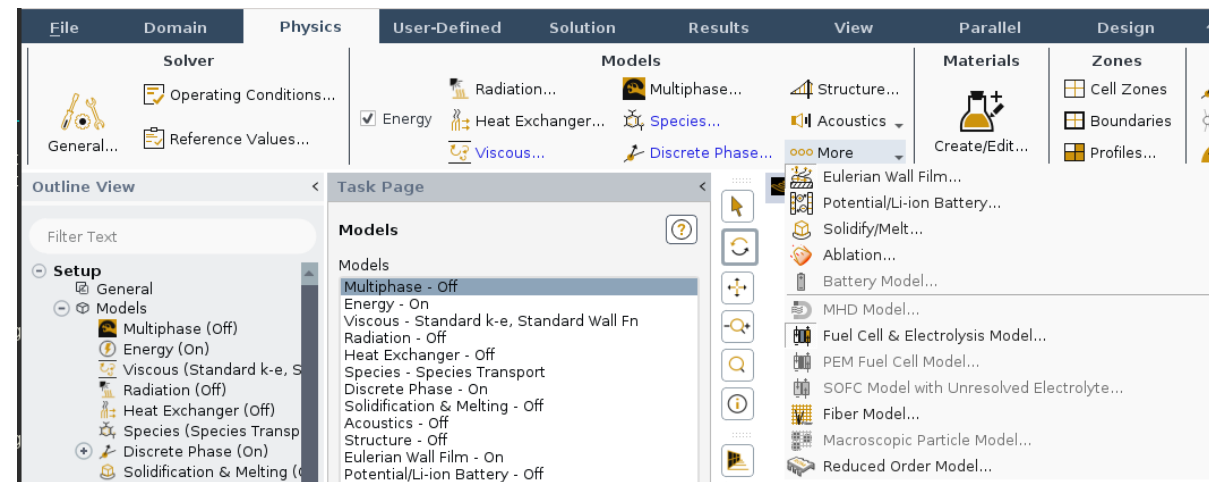
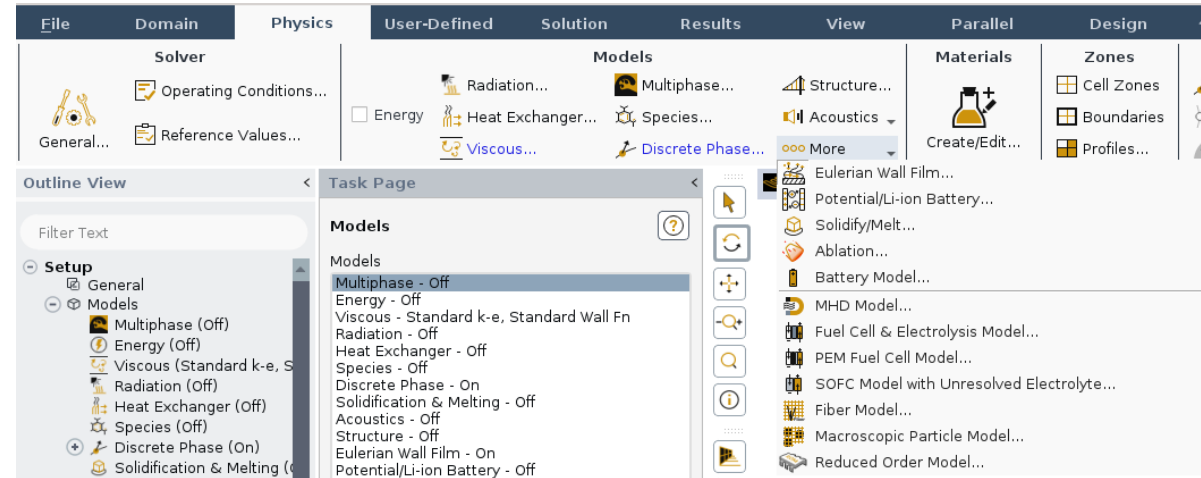


Fluent Add-on Model
新模組

Exposure of Add-On Modules in Ribbon

Easier access to add-on modules from GUI

- Provide access to supported add-on modules in the ribbon
 - Simplifies access
 - Includes new defined icons
 - TUI is maintained for scripting
- Added compatibility checks of add-on modules where possible
 - Incompatible options are grayed out

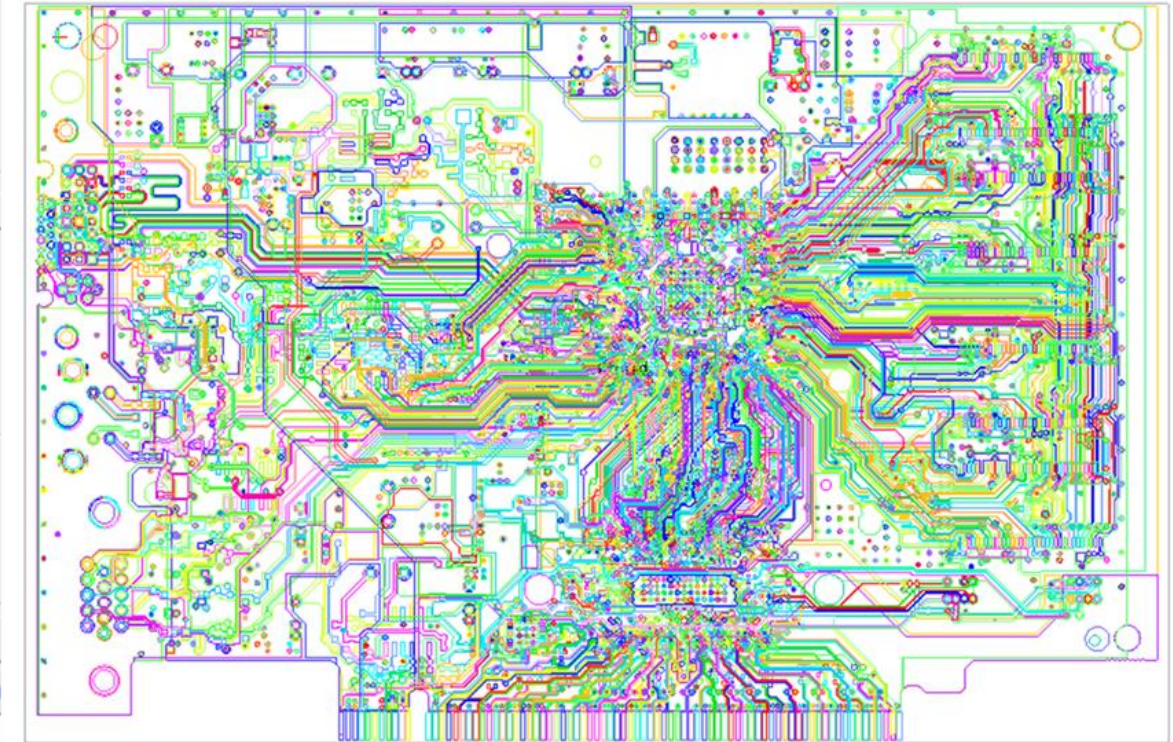
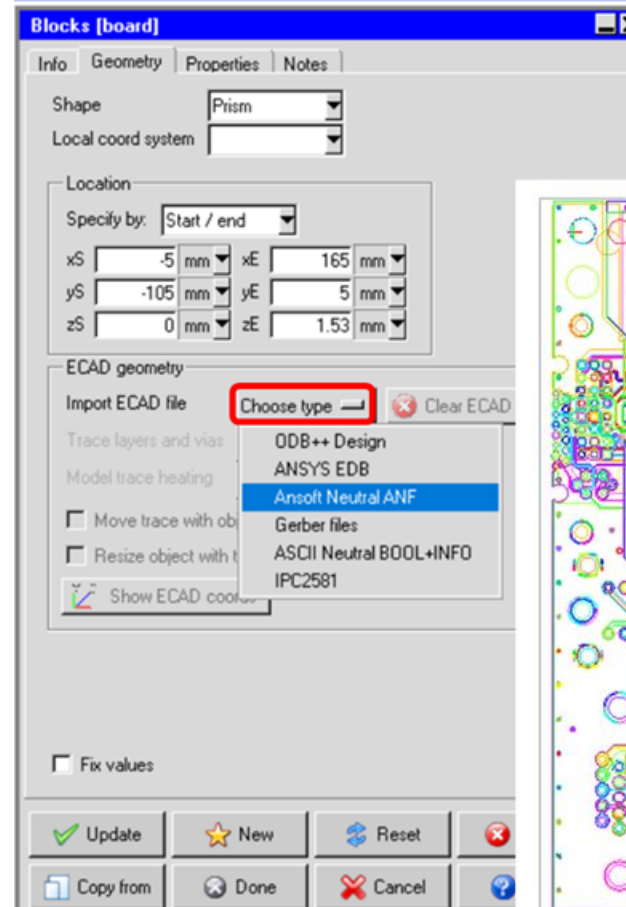


Thermal Analysis of Printed Circuit Boards

Thermal analysis of a PCB requires knowledge of the orthotropic components of thermal conductivity (that is, X, Y, and Z components of thermal conductivity).

• Pre-requisite Files

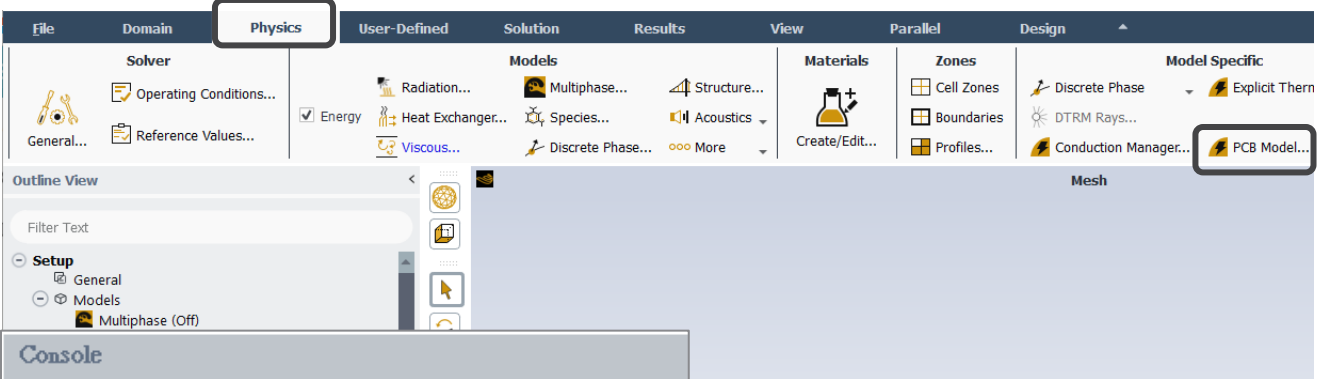
- Electronic CAD mesh file (ECAD for Metal and dielectric layers, generated in Ansys Icepak)
- Board configuration file from Ansys Icepak ("board_config.dat")
- Metal fraction information from Ansys Icepak (.cond file)
- Power profiles from Ansys Icepak (.prof files)



IcePak → Fluent Workflow for Printed Circuit Boards

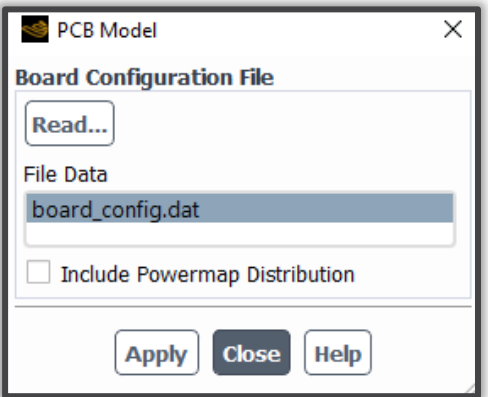
Include an IcePak PCB analysis in a Fluent case, for example LED headlamps and automotive sensor assemblies, where the complex geometry and/or physics handling of Fluent is needed

- Append a PCB-only *.cas file from IcePak into a Fluent case with other geometry / physics
- Use Fluent's Mesh interfaces to connect PCB to rest of the domain
- Use the IcePak *board_config* file* to apply an accurate PCB thermal conductivity profile in Fluent



The screenshot shows the ANSYS Fluent software interface. The 'Physics' tab is selected, and the 'PCB Model' option is highlighted in the 'Model Specific' section. The 'Console' window is open, displaying the following text:

```
> define/models/addon-module
Fluent Addon Modules:
 0. None
 1. MHD Model
 2. Fiber Model
 3. Fuel Cell and Electrolysis Model
 4. SOFC Model with Unresolved Electrolyte
 5. Population Balance Model
 6. Adjoint Solver
 7. Single-Potential Battery Model
 8. MSMD Battery Model
 9. PEM Fuel Cell Model
10. Macroscopic Particle Model
11. Reduced Order Model
12. PCB Model
Enter Module Number: [0] 12
```

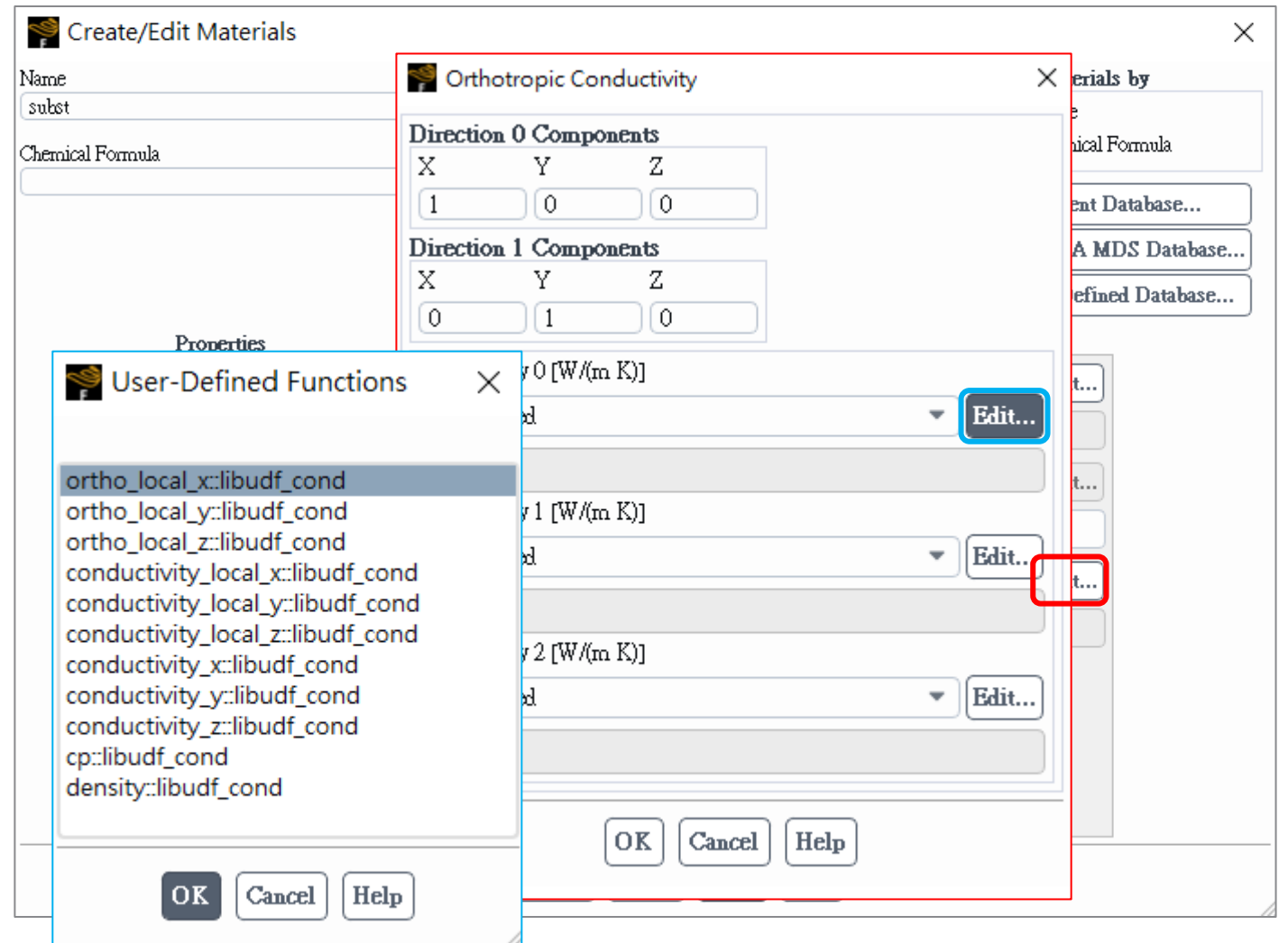


The 'PCB Model' dialog box is open, showing the 'Board Configuration File' section. The 'File Data' field contains 'board_config.dat'. The 'Include Powermap Distribution' checkbox is unchecked. The 'Apply', 'Close', and 'Help' buttons are visible at the bottom.

Note: It may be necessary to edit the thread_id in the board_config file to match the correct zone in the full Fluent simulation

Material Properties for PCB Model Material

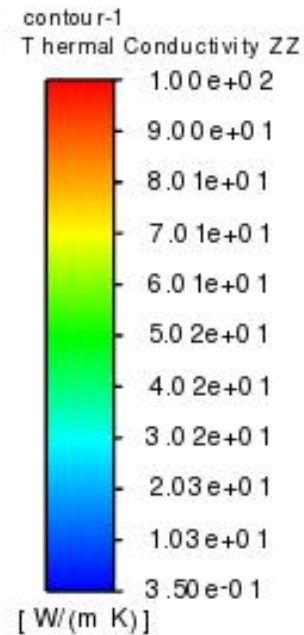
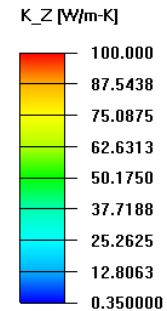
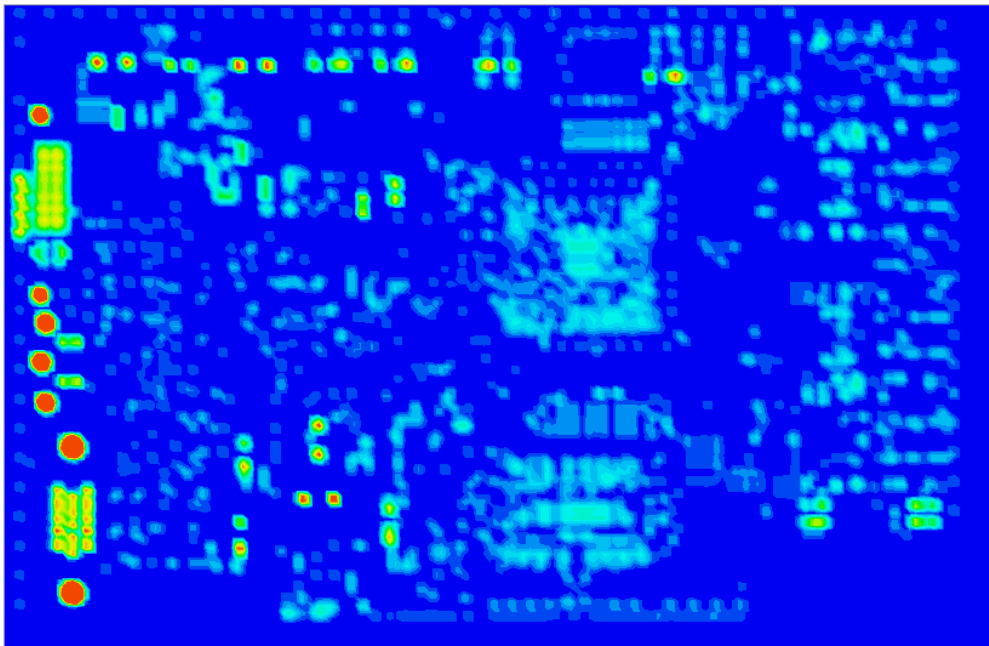
- The material properties of subst are automatically defined:
- Density is defined via UDF that is automatically set by the PCB model.
- Specific heat is assigned a constant value of 1 because the density defined by the UDF is itself multiplied by the specific heat.
- Thermal Conductivity is defined as orthotropic. Clicking Edit... will open the Orthotropic Conductivity dialog box.



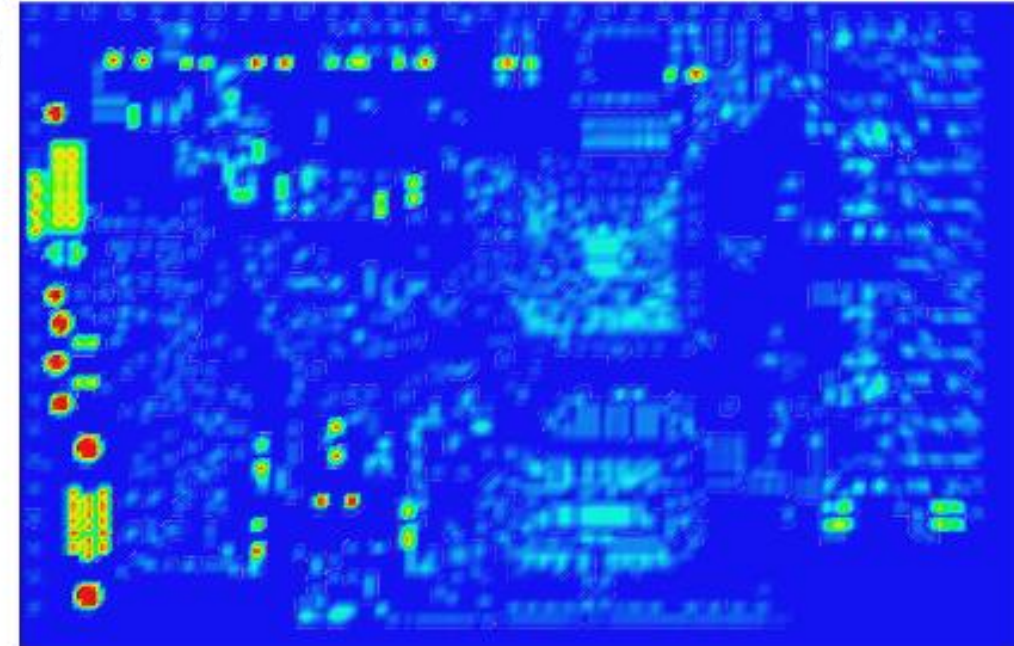
Postprocessing for the PCB Model

- The following additional variables are available for postprocessing with the PCB model:
 - Thermal Conductivity X
 - Thermal Conductivity Y
 - Thermal Conductivity Z
- Note that these orthotropic thermal conductivities are computed in the global coordinate system.

Icepak



Fluent

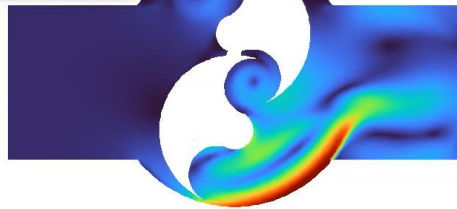


Flow Modeling in Thin Gaps

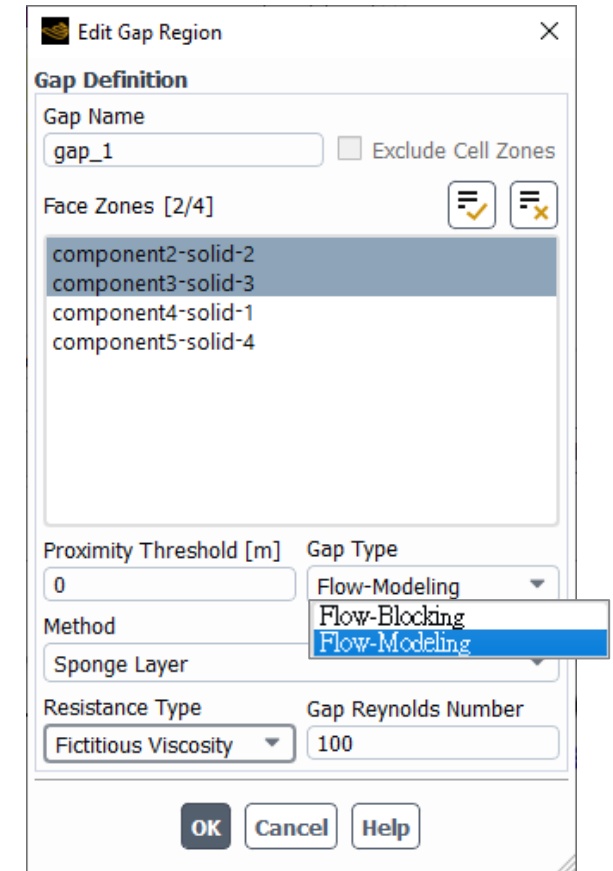
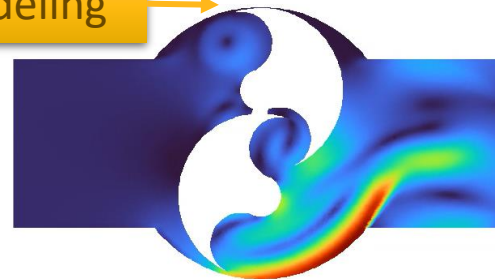
Provides a modeling solution for flow through narrow gaps in moving mesh simulations

- Alternative to fully-blocking flow in narrow gaps
- Sponge-layer method artificially increases viscosity based on user-supplied Reynolds number in the gap region
 - **Fictitious Viscosity:** scaled viscosity in discretization of momentum equations only. Other equations use scaled velocities from momentum equations.
 - **Real Viscosity:** scaled viscosity effects are observable in all equations

Flow-blocking



Flow-modeling



- User-Defined Source method with DEFINE_GAP_MODEL_SOURCE

 **Ansys**

